

스마트 컨트랙트 검증, 테스트, 자동 수정

소순범, 오학주

고려대학교 정보대학 컴퓨터학과

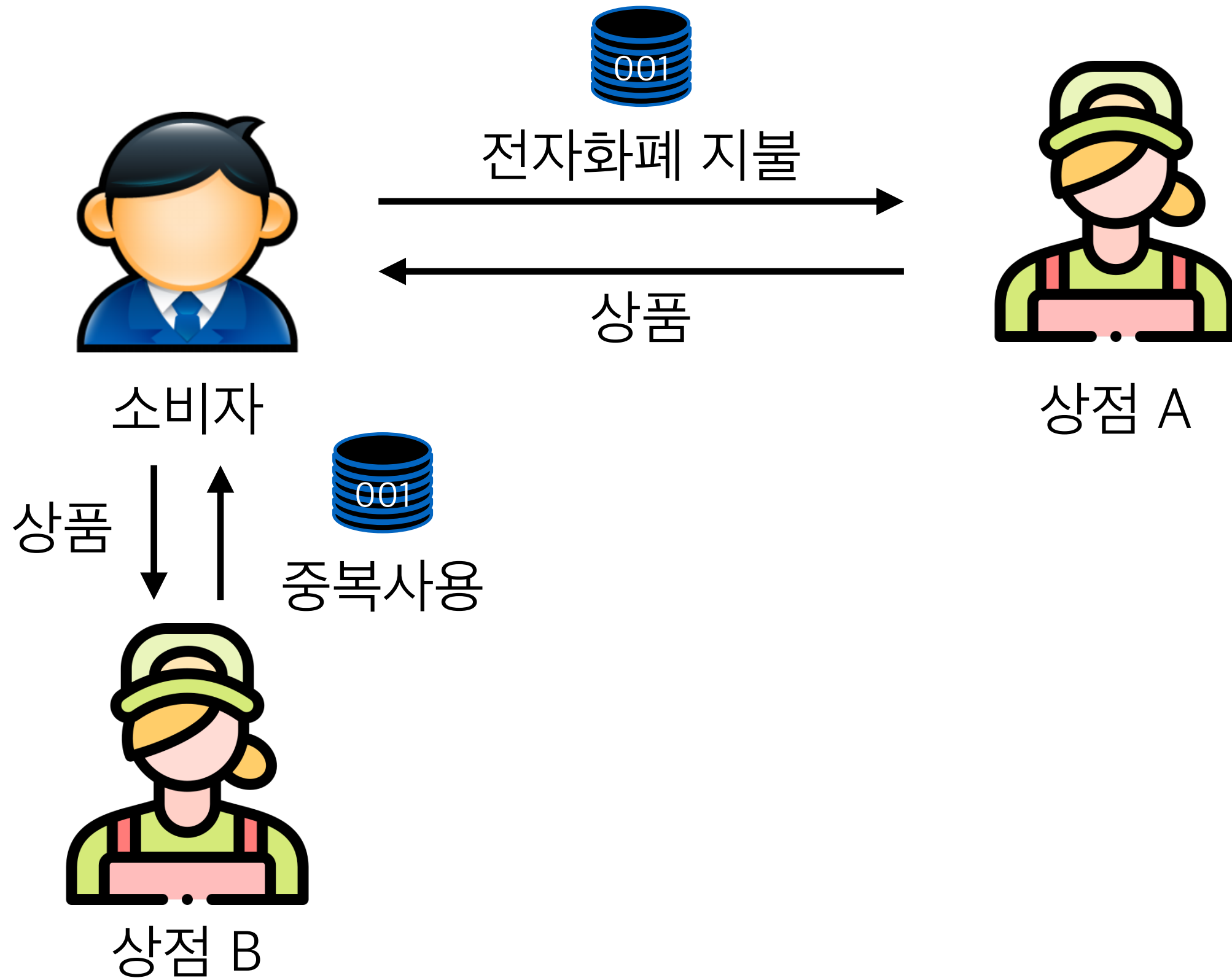


2022.07.14 @ERC 워크샵, 포항

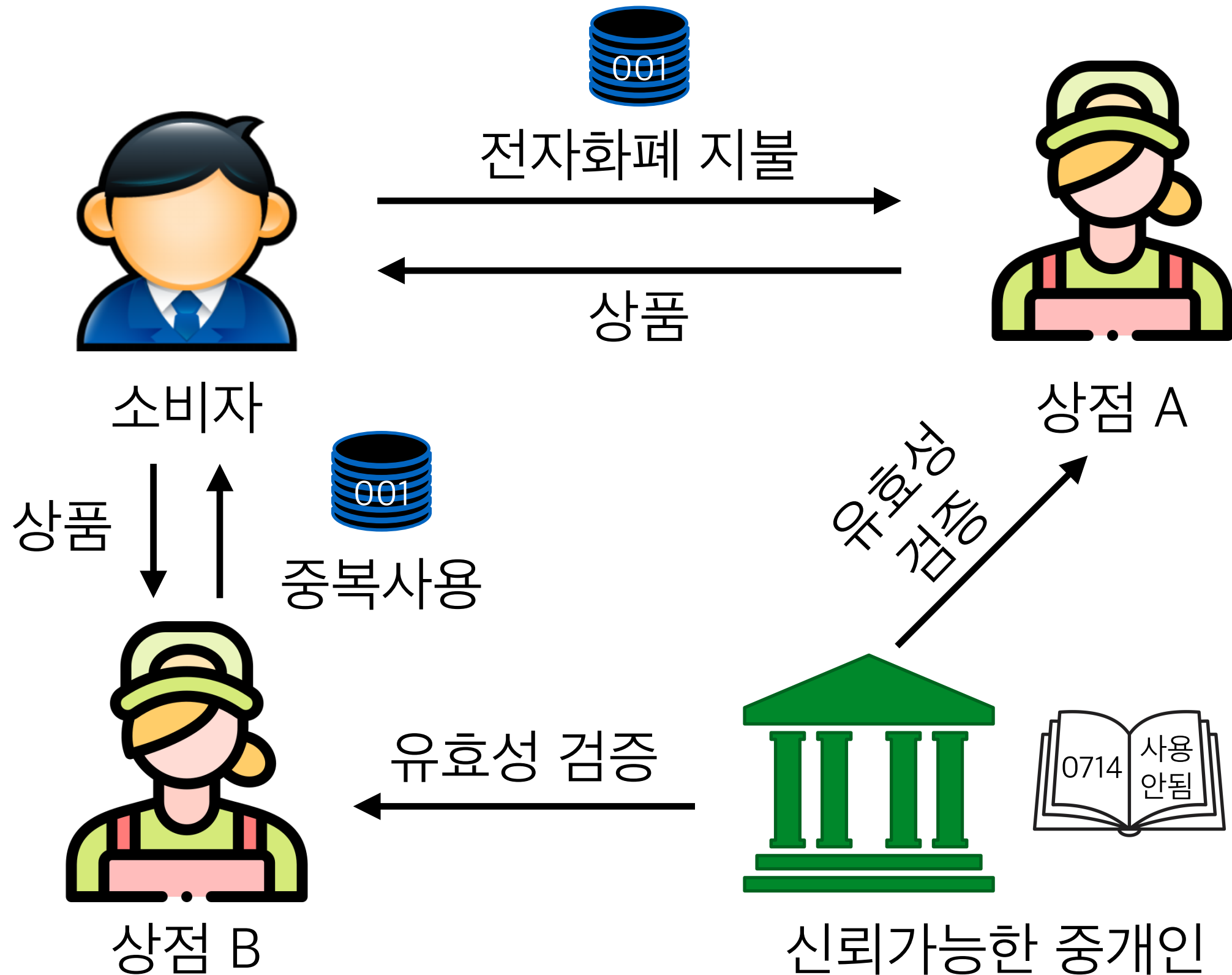
블록체인



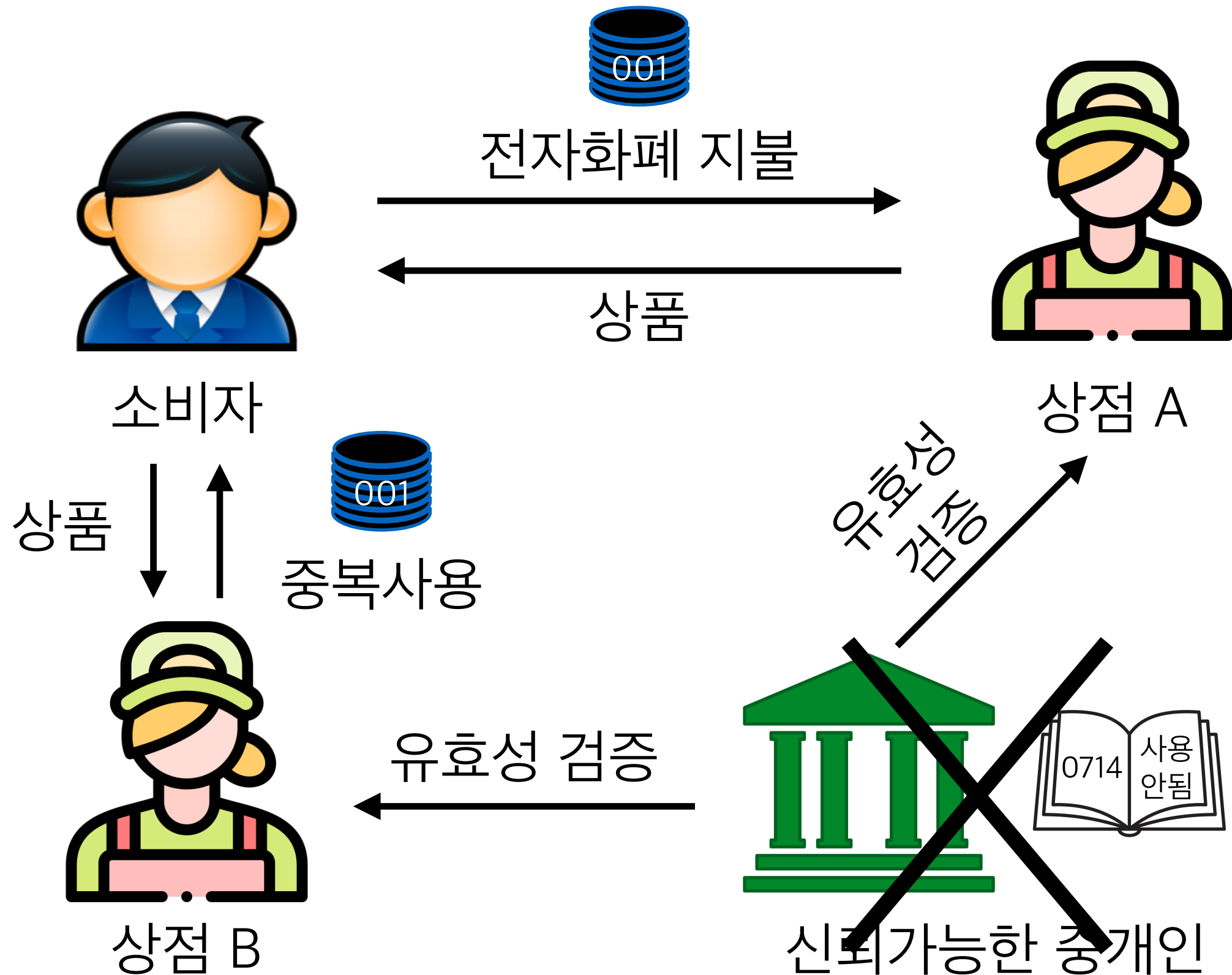
블록체인



블록체인



블록체인



스마트 컨트랙트

블록체인 1.0



중개인이 필요 없는
전자화폐 거래 알고리즘

vs.

블록체인 2.0



임의의 거래가 가능

스마트 컨트랙트

블록체인 1.0



중개인이 필요 없는
전자화폐 거래 알고리즘

블록체인 2.0



임의의 거래가 가능

vs.

스마트 컨트랙트

블록체인 1.0



중개인이 필요 없는
전자화폐 거래 알고리즘

vs.

블록체인 2.0



임의의 거래가 가능

스마트 컨트랙트

블록체인 1.0



중개인이 필요 없는
전자화폐 거래 알고리즘

vs.

블록체인 2.0



임의의 거래가 가능
Key: 스마트 컨트랙트

스마트 컨트랙트 생김새

```
1  contract Netkoin {
2      mapping (address => uint) public balance;
3      uint public totalSupply;
4
5      constructor (uint initialSupply) {
6          totalSupply = initialSupply;
7          balance[msg.sender] = totalSupply;
8      }
9
10     function transfer (address to, uint value) public
11     returns (bool) {
12         require (balance[msg.sender] >= value);
13         balance[msg.sender] -= value;
14         balance[to] += value;
15         return true;
16     }
17
18     function burn (uint value) public returns (bool) {
19         require (balance[msg.sender] >= value);
20         balance[msg.sender] -= value;
21         totalSupply -= value;
22         return true;
23     }
24 }
```

데이터

생성자

함수

함수

스마트 컨트랙트 생김새

```
1  contract Netkoin {
2    mapping (address => uint) public balance;
3    uint public totalSupply;
4
5    constructor (uint initialSupply) {
6        totalSupply = initialSupply;
7        balance[msg.sender] = totalSupply;
8    }
9
10   function transfer (address to, uint value) public
11   returns (bool) {
12       require (balance[msg.sender] >= value);
13       balance[msg.sender] -= value;
14       balance[to] += value;
15       return true;
16   }
17
18   function burn (uint value) public returns (bool) {
19       require (balance[msg.sender] >= value);
20       balance[msg.sender] -= value;
21       totalSupply -= value;
22       return true;
23   }
24 }
```

사용자의 계좌 정보

데이터

생성자

함수

함수

스마트 컨트랙트 생김새

```
1  contract Netkoin {
2    mapping (address => uint) public balance;
3    uint public totalSupply;
4
5    constructor (uint initialSupply) {
6        totalSupply = initialSupply;
7        balance[msg.sender] = totalSupply;
8    }
9
10   function transfer (address to, uint value) public
11   returns (bool) {
12       require (balance[msg.sender] >= value);
13       balance[msg.sender] -= value;
14       balance[to] += value;
15       return true;
16   }
17
18   function burn (uint value) public returns (bool) {
19       require (balance[msg.sender] >= value);
20       balance[msg.sender] -= value;
21       totalSupply -= value;
22       return true;
23   }
24 }
```

사용자의 계좌 정보

데이터

생성자

송금

함수

함수

스마트 컨트랙트 생김새

```
1  contract Netkoin {
2    mapping (address => uint) public balance;
3    uint public totalSupply;
4
5    constructor (uint initialSupply) {
6        totalSupply = initialSupply;
7        balance[msg.sender] = totalSupply;
8    }
9
10   function transfer (address to, uint value) public
11   returns (bool) {
12       require (balance[msg.sender] >= value);
13       balance[msg.sender] -= value;
14       balance[to] += value;
15       return true;
16   }
17
18   function burn (uint value) public returns (bool) {
19       require (balance[msg.sender] >= value);
20       balance[msg.sender] -= value;
21       totalSupply -= value;
22       return true;
23   }
24 }
```

사용자의 계좌 정보

데이터

생성자

송금

잔고가 충분하면

함수

함수

스마트 컨트랙트 생김새

```
1  contract Netkoin {
2    mapping (address => uint) public balance;
3    uint public totalSupply;
4
5    constructor (uint initialSupply) {
6        totalSupply = initialSupply;
7        balance[msg.sender] = totalSupply;
8    }
9
10   function transfer (address to, uint value) public
11   returns (bool) {
12       require (balance[msg.sender] >= value);
13       balance[msg.sender] -= value;
14       balance[to] += value;
15       return true;
16   }
17
18   function burn (uint value) public returns (bool) {
19       require (balance[msg.sender] >= value);
20       balance[msg.sender] -= value;
21       totalSupply -= value;
22       return true;
23   }
24 }
```

사용자의 계좌 정보

데이터

생성자

송금

잔고가 충분하면

거래를 실행

함수

함수

스마트 컨트랙트 분석 연구

≡ Google 학술검색

smart contract analysis



학술자료

검색결과 약 1,290,000개 중 12페이지 (0.04초)

모든 날짜

2022 년부터

2021 년부터

2018 년부터

기간 설정...

관련도별 정렬

날짜별 정렬

모든 언어

한국어 웹

모든 유형

검토 자료

☐ 특허 포함

☒ 서지정보 포함

Smart contract relations in e-commerce: legal implications of exchanges conducted on the blockchain

[PA Ryan](#) - Technology Innovation Management Review, 2017 - opus.lib.uts.edu.au

... This article will apply Macaulay's behavioural **analysis** of business exchanges to **smart** ...
Once the management of performance of a **smart contract** is explained and understood, it is ...

☆ 저장 77 인용 73회 인용 관련 학술자료 전체 11개의 버전 >>

Defining smart contract defects on ethereum

[J Chen](#), [X Xia](#), [D Lo](#), [J Grundy](#), [X Luo](#)... - IEEE Transactions on ..., 2020 - ieeexplore.ieee.org

... **contract** defects in 587 real world **smart contract** and publicly released our dataset. Finally, we summarized 5 impacts caused by **contract** ... studies on **smart contract analysis** and testing, ...

☆ 저장 77 인용 51회 인용 관련 학술자료 전체 14개의 버전

A study of inequality in the ethereum smart contract ecosystem

[BC Gupta](#), [SK Shukla](#) - 2019 Sixth International Conference on ..., 2019 - ieeexplore.ieee.org

... To tackle the problem of finding the **smart contract** addresses, we ... find whether address contained a **smart contract** or not. Listing ... Next we move our **analysis** to the **contract** creation trans...

☆ 저장 77 인용 5회 인용 관련 학술자료

Since 2016, more than 100 tools have been developed

Images captured from:
Systematic Review of Ethereum Smart Contract Security Vulnerabilities, Analysis Methods and Tools (Heidelinde Rameder's BSc Thesis, 2021)

검토 자료

☒ 서지정보 포함

... To tackle the problem of finding the **smart contract** addresses, we ... find whether address contained a **smart contract** or not. Listing ... Next we move our **analysis** to the **contract** creation trans...

5

스마트 컨트랙트는 안전성 검증이 필수

- 한번 배포되면 코드 수정 불가능
- 공격에 성공하면 막대한 금전적 피해 발생

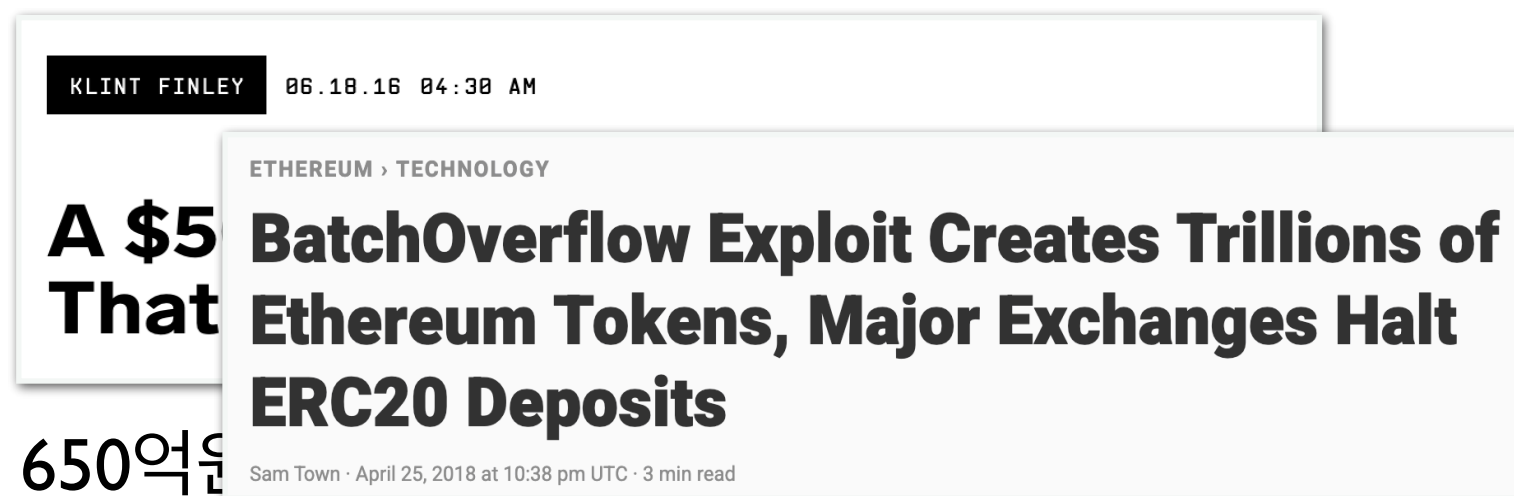
KLINT FINLEY 06.18.16 04:30 AM

**A \$50 Million Hack Just Showed
That the DAO Was All Too Human**

650억원 (2016)

스마트 컨트랙트는 안전성 검증이 필수

- 한번 배포되면 코드 수정 불가능
- 공격에 성공하면 막대한 금전적 피해 발생



천문학적 (2018)

스마트 컨트랙트는 안전성 검증이 필수

- 한번 배포되면 코드 수정 불가능
- 공격에 성공하면 막대한 금전적 피해 발생



~400억원 (2021)

스마트 컨트랙트는 안전성 검증이 필수

- 한번 배포되면 코드 수정 불가능
- 공격에 성공하면 막대한 금전적 피해 발생

KLINT FINLEY 06.18.16 04:30 AM

ETHEREUM > TECHNOLOGY

A \$5 BatchOverflow Exploit Creates Trillions of
That Ethereum
ERC20

650억원

천문학적

Really stupid "smart contract" bug let
hackers

Company says it h

DAN GOODIN - 12/2/2021,

AkuDreams dev team locks up \$33M due to smart contract bug

APR 25, 2022

A highly anticipated NFT project has been hit with an exploit and a smart contract bug, causing a disruption to its auction and leaving the team with \$33 million unable to be accessed.

~400억원

~430억원 (2022)

SmartMesh 사례 (2018)

- 정수 오버플로우 취약점을 이용하여 천문학적 금액의 토큰을 생성 (CVE-2018-10376)

0xd6a09bdb29e1eafa92a30373c44b09e2e2e0651e

Contract [0x55f93985431fc9304077687a35a1ba103dc1e081](#) (SmartMesh: Token Sale)  

[illegible][illegible]

<https://etherscan.io/tx/0x1abab4c8db9a30e703114528e31dee129a3a758f7f8abc3b6494aad3d304e43f>

SmartMesh 사례 (2018)

- 정수 오버플로우 취약점을 이용하여 천문학적 금액의 토큰을 생성 (CVE-2018-10376)

[illegible]

<https://etherscan.io/tx/0x1abab4c8db9a30e703114528e31dee129a3a758f7f8abc3b6494aad3d304e43f>

SmartMesh 사례 (2018)

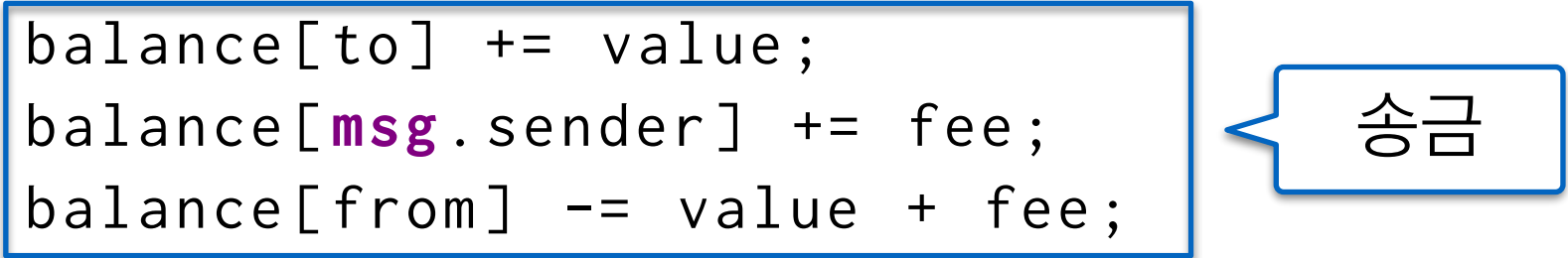
- 정수 오버플로우 (integer overflow) 취약점
- 방어적으로 코드를 작성했음에도 문제가 된 경우

```
1  function transferProxy (address from, address to, uint
    value, uint fee) public returns (bool) {
2      if (balance[from] < fee + value)
3          revert();
4      if (balance[to] + value < balance[to] ||
5          balance[msg.sender] + fee < balance[msg.sender])
6          revert();
7      balance[to] += value;
8      balance[msg.sender] += fee;
9      balance[from] -= value + fee;
10     return true;
11 }
```

SmartMesh 사례 (2018)

- 정수 오버플로우 (integer overflow) 취약점
- 방어적으로 코드를 작성했음에도 문제가 된 경우

```
1  function transferProxy (address from, address to, uint
    value, uint fee) public returns (bool) {
2      if (balance[from] < fee + value)
3          revert();
4      if (balance[to] + value < balance[to] ||
5          balance[msg.sender] + fee < balance[msg.sender])
6          revert();
7      balance[to] += value;
8      balance[msg.sender] += fee;
9      balance[from] -= value + fee;
10     return true;
11 }
```



SmartMesh 사례 (2018)

- 정수 오버플로우 (integer overflow) 취약점
- 방어적으로 코드를 작성했음에도 문제가 된 경우

```
1  function transferProxy (address from, address to, uint
    value, uint fee) public returns
2  if (balance[from] < fee + value)
3      revert();
4  if (balance[to] + value < balance[to] ||
5      balance[msg.sender] + fee < balance[msg.sender])
6      revert();
7  balance[to] += value;
8  balance[msg.sender] += fee;
9  balance[from] -= value + fee;
10 return true;
11 }
```

보내는 사람의 잔고가 충분한지 체크

송금

SmartMesh 사례 (2018)

- 정수 오버플로우 (integer overflow) 취약점
- 방어적으로 코드를 작성했음에도 문제가 된 경우

```
1  function transferProxy (address from, address to, uint
    value, uint fee) public returns
2  if (balance[from] < fee + value)
3      revert();
4  if (balance[to] + value < balance[to] ||
5      balance[msg.sender] + fee < balance[msg.sender])
6      revert();
7  balance[to] += value;
8  balance[msg.sender] += fee;
9  balance[from] -= value + fee;
10 return true;
11 }
```

보내는 사람의 잔고가 충분한지 체크

송금

오버플로우 체크

SmartMesh 사례 (2018)

- 정수 오버플로우 (integer overflow) 취약점
- 방어적으로 코드를 작성했음에도 문제가 된 경우

```
1  function transferProxy (address from, address to, uint
    value, uint fee) public returns
2  if (balance[from] < fee + value)
3      revert();
4  if (balance[to] + value < balance[to] ||
5      balance[msg.sender] + fee < balance[msg.sender])
6      revert();
7  balance[to] += value;
8  balance[msg.sender] += fee;
9  balance[from] -= value + fee;
10 return true;
11 }
```

보내는 사람의 잔고가 충분한지 체크

송금

오버플로우 체크

(실질적) 오버플로우/언더플로우 발생하지 않음

SmartMesh 사례 (2018)

```
1  function transferProxy (address from, address to, uint
    value, uint fee) public returns (bool) {
2  if (balance[from] < fee + value)
3      revert();
4  if (balance[to] + value < balance[to] ||
5      balance[msg.sender] + fee < balance[msg.sender])
6      revert();
7  balance[to] += value;
8  balance[msg.sender] += fee;
9  balance[from] -= value + fee;
10 return true;
11 }
```

SmartMesh 사례 (2018)

balance[from] = balance[to] = balance[msg.sender] = 0

```
1  function transferProxy (address from, address to, uint
    value, uint fee) public returns (bool) {
2  if (balance[from] < fee + value)
3      revert();
4  if (balance[to] + value < balance[to] ||
5      balance[msg.sender] + fee < balance[msg.sender])
6      revert();
7  balance[to] += value;
8  balance[msg.sender] += fee;
9  balance[from] -= value + fee;
10 return true;
11 }
```

SmartMesh 사례 (2018)

```
balance[from] = balance[to] = balance[msg.sender] = 0
```

[illegible][illegible]

```

1  function transferProxy (address from, address to, uint
    value, uint fee) public returns (bool) {
2  if (balance[from] < fee + value)
3      revert();
4  if (balance[to] + value < balance[to] ||
5      balance[msg.sender] + fee < balance[msg.sender])
6      revert();
7  balance[to] += value;
8  balance[msg.sender] += fee;
9  balance[from] -= value + fee;
10 return true;
11 }

```

SmartMesh 사례 (2018)

```
balance[from] = balance[to] = balance[msg.sender] = 0
```

[illegible][illegible]

```

1  function transferProxy (address from, address to, uint
    value, uint fee) public returns (bool) {
2  if (balance[from] < fee + value) 0!
3      revert();
4  if (balance[to] + value < balance[to] ||
5      balance[msg.sender] + fee < balance[msg.sender])
6      revert();
7  balance[to] += value;
8  balance[msg.sender] += fee;
9  balance[from] -= value + fee;
10 return true;
11 }

```

SmartMesh 사례 (2018)

```
balance[from] = balance[to] = balance[msg.sender] = 0
```

[illegible][illegible]

```

1  function transferProxy (address from, address to, uint
    value, uint fee) public returns (bool) {
2  false (balance[from] < fee + value) 0!
3      revert();
4      if (balance[to] + value < balance[to] ||
5          balance[msg.sender] + fee < balance[msg.sender])
6          revert();
7      balance[to] += value;
8      balance[msg.sender] += fee;
9      balance[from] -= value + fee;
10     return true;
11 }

```

SmartMesh 사례 (2018)

```
balance[from] = balance[to] = balance[msg.sender] = 0
```

[illegible][illegible]

```

1  function transferProxy (address from, address to, uint
    value, uint fee) public returns (bool) {
2  false (balance[from] < fee + value) 0!
3      revert();
4  false (balance[to] + value < balance[to] ||
5      balance[msg.sender] + fee < balance[msg.sender])
6      revert();
7      balance[to] += value;
8      balance[msg.sender] += fee;
9      balance[from] -= value + fee;
10     return true;
11 }

```

SmartMesh 사례 (2018)

balance[from] = balance[to] = balance[msg.sender] = 0

value: 8fffffffffffffffffffffffffffffffffffffffffffffffffffffffffffffffffffffffff
fee : 7000000000000000000000000000000000000000000000000000000000000001

```
1  function transferProxy (address from, address to, uint
    value, uint fee) public returns (bool) {
2  false (balance[from] < fee + value) 0!
3      revert();
4  false (balance[to] + value < balance[to] ||
5      balance[msg.sender] + fee < balance[msg.sender])
6      revert();
7      balance[to] += value; 8fffff...ff
8      balance[msg.sender] += fee;
9      balance[from] -= value + fee;
10     return true;
11 }
```

SmartMesh 사례 (2018)

```
balance[from] = balance[to] = balance[msg.sender] = 0
```

[illegible][illegible]

```

1  function transferProxy (address from, address to, uint
    value, uint fee) public returns (bool) {
2  false (balance[from] < fee + value) 0!
3      revert();
4  false (balance[to] + value < balance[to] ||
5      balance[msg.sender] + fee < balance[msg.sender])
6      revert();
7      balance[to] += value; 8ffffff...ff
8      balance[msg.sender] += fee; 700...00
9      balance[from] -= value + fee;
10     return true;
11 }

```

SmartMesh 사례 (2018)

```
balance[from] = balance[to] = balance[msg.sender] = 0
```

[illegible][illegible]

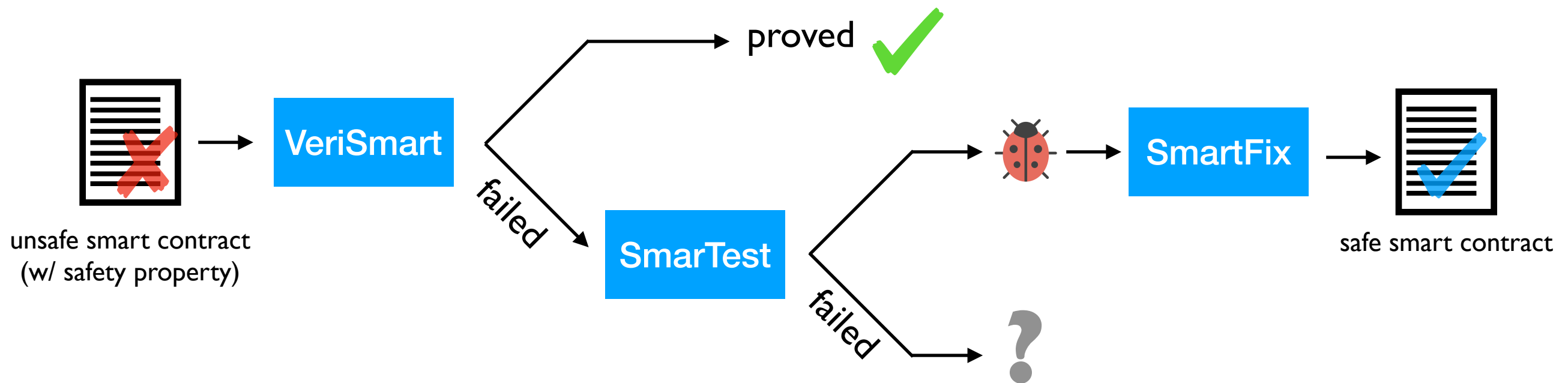
```

1  function transferProxy (address from, address to, uint
    value, uint fee) public returns (bool) {
2  false (balance[from] < fee + value) 0!
3      revert();
4  false (balance[to] + value < balance[to] ||
5      balance[msg.sender] + fee < balance[msg.sender])
6      revert();
7      balance[to] += value; 8ffffff...ff
8      balance[msg.sender] += fee; 700...00
9      balance[from] -= value + fee; 0!
10     return true;
11 }

```

스마트 컨트랙트 자동 분석 기술

- VeriSmart (IEEE S&P 2020): 오류 검증기 (정적 분석)
- SmarTest (USENIX Security 2021): 오류 검출기 (동적 분석)
- SmartFix (in progress): 오류 수정기



VeriSmart: 오류 검증기

```
1  contract SocialChain {
2      uint totalSupply;
3      mapping(address=>uint) balance;
4      mapping(address=>mapping(address=>uint)) allowance;
5
6      constructor (uint initialSupply) {
7          totalSupply = initialSupply;
8          balance[msg.sender] = initialSupply;
9      }
10
11     function transfer (address to, uint value)
12     public returns(bool) {
13         require (balance[msg.sender] >= value);
14         balance[msg.sender] -= value;
15         balance[to] += value;
16         return true;
17     }
18
19     function approve (address spender, uint value)
20     public returns(bool) {
21         allowance[msg.sender][spender] = value;
22         return true;
23     }
24
25     function transferFrom (address from, address to,
26                             uint value) public returns (bool) {
27         require (balance[from] >= value);
28         require (balance[to] + value > balance[to]);
29         require (allowance[from][msg.sender] >= value);
30         balance[from] -= value;
31         balance[to] += value;
32         allowance[from][msg.sender] += value;
33         return true;
34     }
35 }
```

VeriSmart: 오류 검증기

VeriSmart Output

```
1  contract SocialChain {
2      uint totalSupply;
3      mapping(address=>uint) balance;
4      mapping(address=>mapping(address=>uint)) allowance;
5
6      constructor (uint initialSupply) {
7          totalSupply = initialSupply;
8          balance[msg.sender] = initialSupply;
9      }
10
11     function transfer (address to, uint value)
12     public returns(bool) {
13         require (balance[msg.sender] >= value);
14         balance[msg.sender] -= value;
15         balance[to] += value;
16         return true;
17     }
18
19     function approve (address spender, uint value)
20     public returns(bool) {
21         allowance[msg.sender][spender] = value;
22         return true;
23     }
24
25     function transferFrom (address from, address to,
26                             uint value) public returns (bool) {
27         require (balance[from] >= value);
28         require (balance[to] + value > balance[to]);
29         require (allowance[from][msg.sender] >= value);
30         balance[from] -= value;
31         balance[to] += value;
32         allowance[from][msg.sender] += value;
33         return true;
34     }
35 }
```

safe

safe

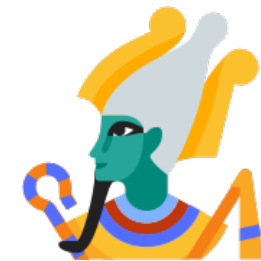
unsafe (may overflow)

기존 정적 분석 도구들

- Bug-finders

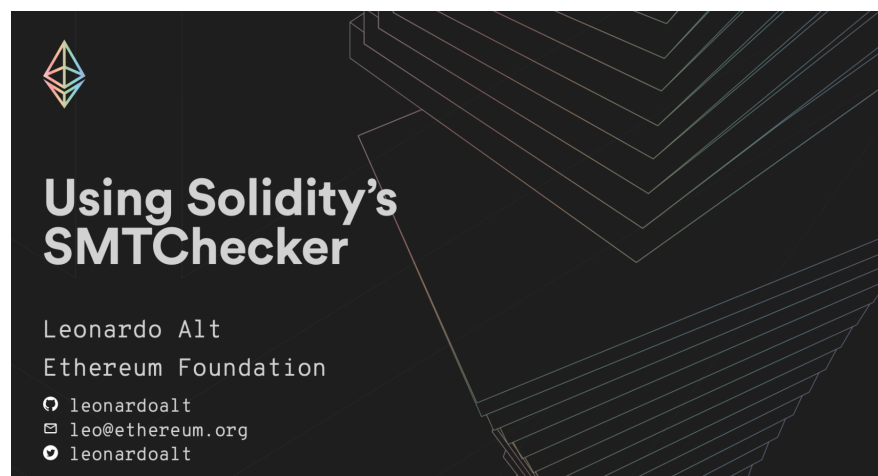


Manticore



Osiris

- Verifiers



SMT Checker



Zeus

기존 자동 분석 기술의 한계 (I)

- 오류 검출기(e.g., Mythril, Osiris, Oyente): 놓치는 취약점이 존재

```
1  function transferProxy (address from, address to, uint
    value, uint fee) public returns (bool) {
2  if (balance[from] < fee + value)
3      revert();
4  if (balance[to] + value < balance[to] ||
5      balance[msg.sender] + fee < balance[msg.sender])
6      revert();
7  balance[to] += value;
8  balance[msg.sender] += fee;
9  balance[from] -= value + fee;
10 return true;
11 }
```



CVE-2018-10376

기존 자동 분석 기술의 한계 (I)

- 오류 검출기(e.g., Mythril, Osiris, Oyente): 놓치는 취약점이 존재

```
1  function multipleTransfer(address[] to, uint value) {  
2    require(value * to.length > 0);  
3    require(balances[msg.sender] >= value * to.length);  
4    balances[msg.sender] -= value * to.length;  
5    for (uint i = 0; i < to.length; ++i) {  
6      balances[to[i]] += value;  
7    }  
8    return true;  
9  }
```

앞의 경우와 비슷한 오류
이지만 검출 모두 실패

CVE-2018-14006

기존 자동 분석 기술의 한계 (2)

- 오류 검증기(SMTChecker, Zeus): 허위경보 존재

```
1  contract Netkoin {
2      mapping (address => uint) public balance;
3      uint public totalSupply;
4
5      constructor (uint initialSupply) {
6          totalSupply = initialSupply;
7          balance[msg.sender] = totalSupply;
8      }
9
10     function transfer (address to, uint value) public
11     returns (bool) {
12         require (balance[msg.sender] >= value);
13         balance[msg.sender] -= value;
14         balance[to] += value;
15         return true;
16     }
17
18     function burn (uint value) public returns (bool) {
19         require (balance[msg.sender] >= value);
20         balance[msg.sender] -= value;
21         totalSupply -= value;
22         return true;
23     }
24 }
```

허위 경보 (False alarm)

허위 경보 (False alarm)

VeriSmart

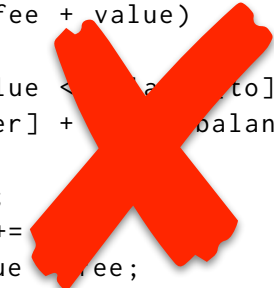
- 안전하면서 정확한 스마트 컨트랙트 정적 분석기

CVE-2018-10376

```

1 function transferProxy (address from, address to, uint
  value, uint fee) public returns (bool) {
2   if (balance[from] < fee + value)
3     revert();
4   if (balance[to] + value < balance[to] ||
5       balance[msg.sender] + balance[msg.sender])
6     revert();
7   balance[to] += value;
8   balance[msg.sender] +=
9   balance[from] -= value + fee;
10  return true;
11 }

```

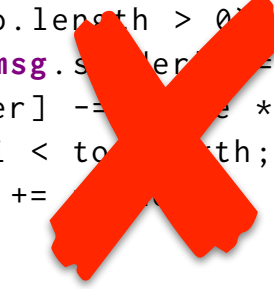


CVE-2018-14006

```

1 function multipleTransfer(address[] to, uint value) {
2   require(value * to.length > 0);
3   require(balances[msg.sender] == value * to.length);
4   balances[msg.sender] -= value * to.length;
5   for (uint i = 0; i < to.length; ++i) {
6     balances[to[i]] +=
7   }
8   return true;
9 }

```

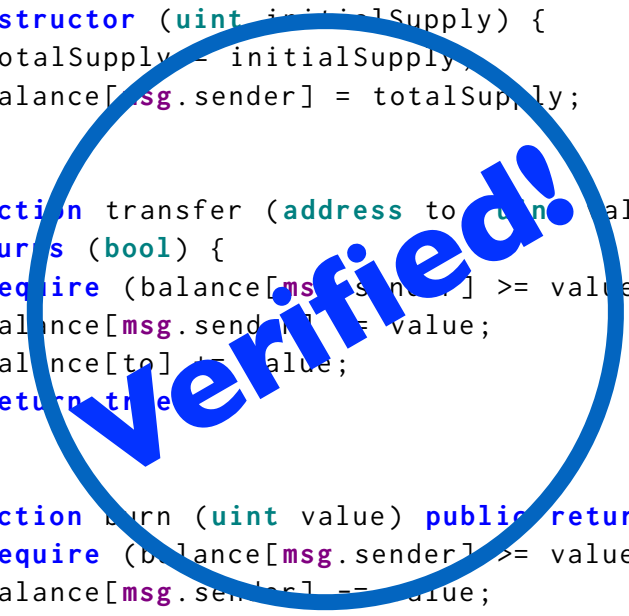


오류가 있다면 검출

```

1 contract Netkoin {
2   mapping (address => uint) public balance;
3   uint public totalSupply;
4
5   constructor (uint initialSupply) {
6     totalSupply = initialSupply;
7     balance[msg.sender] = totalSupply;
8   }
9
10  function transfer (address to, uint value) public
11  returns (bool) {
12    require (balance[msg.sender] >= value);
13    balance[msg.sender] -= value;
14    balance[to] += value;
15    return true;
16  }
17
18  function burn (uint value) public returns (bool) {
19    require (balance[msg.sender] >= value);
20    balance[msg.sender] -= value;
21    totalSupply -= value;
22    return true;
23  }
24 }

```



오류가 없다면 없다고 검증

기존 취약점 검출기와 성능 비교

No.	CVE ID	Name	LOC	#Q	VERISmart			OSIRIS [7]			OYENTE [9], [26]			MYTHRIL [8]			MANTICORE [10]		
					#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE
#1	2018-10299	BEC	299	6	2	0	✓	0	0	✗	1	0	△	2	0	✓	0	0	✗
#2	2018-10376	SMT	294	22	13	0	✓	1	0	✓	2	0	✗	1	0	✗	timeout (> 3 days)		
#3	2018-10468	UET	146	27	14	0	✓	9	0	✗	8	0	✓	5	0	✓	0	0	✗
#4	2018-10706	SCA	404	48	33	0	✓	9	0	✗	4	0	△	2	0	✗	internal error		
#5	2018-11239	HXG	102	11	7	0	✓	6	0	✓	2	0	✗	3	0	✓	2	0	✓
#6	2018-11411	DimonCoin	126	15	7	0	✓	5	0	✗	5	0	✓	5	0	✓	3	0	✓
#7	2018-11429	ATL	165	9	4	0	✓	3	0	✓	2	0	△	0	0	✗	0	0	✗
#8	2018-11446	GRX	434	39	24	2	✓	8	2	✗	12	4	✗	4	2	✗	internal error		
#9	2018-11561	EETHER	146	10	5	0	✓	4	0	✓	2	0	△	2	0	✓	0	0	✗
#10	2018-11687	BTCR	99	20	4	0	✓	2	0	✓	2	0	△	3	2	✗	0	0	✗
#11	2018-12070	SEC	269	40	8	0	✓	6	0	✓	4	0	✗	3	1	✗	0	0	✗
#12	2018-12230	RMC	161	9	5	0	✓	3	0	✓	5	0	✓	0	0	✗	0	0	✗
#13	2018-13113	ETT	142	9	2	0	N/A	4	2	N/A	2	2	N/A	0	0	N/A	0	0	N/A
#14	2018-13126	MoxyOnePresale	301	5	3	0	✓	0	0	✗	0	0	✗	0	0	✗	0	0	✗
#15	2018-13127	DSPX	238	6	4	0	✓	3	0	✓	3	0	△	1	0	✗	0	0	✗
#16	2018-13128	ETY	193	10	4	0	✓	3	0	✓	3	0	△	0	0	✗	0	0	✗
#17	2018-13129	SPX	276	9	6	0	✓	5	0	✓	3	0	△	1	0	✗	internal error		
#18	2018-13131	SpadePreSale	312	4	3	0	✓	0	0	✗	0	0	✗	0	0	✗	internal error		
#19	2018-13132	SpadeIco	403	9	6	0	✓	0	0	✗	0	0	✗	0	0	✗	internal error		
#20	2018-13144	PDX	103	5	2	0	✓	2	1	✓	2	1	✓	internal error			0	0	✗
#21	2018-13189	UNLB	335	4	3	0	✓	2	0	✓	3	0	✓	1	0	✗	0	0	✗
#22	2018-13202	MyBO	183	17	11	0	✓	5	0	✓	3	0	✗	1	0	✗	internal error		
#23	2018-13208	MoneyTree	171	17	10	0	✓	4	0	✓	2	0	✗	2	0	✗	0	0	✗
#24	2018-13220	MAVCash	171	15	10	0	✓	4	0	✓	2	0	✗	1	0	✗	0	0	✗
#25	2018-13221	XT	186	15	10	0	✓	4	0	✓	2	0	✗	2	0	✗	0	0	✗
#26	2018-13225	MyYLCToken	181	17	11	0	✓	5	0	✓	6	0	✗	0	0	✗	0	0	✗
#27	2018-13227	MCN	172	17	10	0	✓	4	0	✓	2	0	✗	2	0	✗	0	0	✗
#28	2018-13228	CNX	171	17	10	0	✓	4	0	✓	2	0	✗	2	0	✗	0	0	✗
#29	2018-13230	DSN	171	17	10	0	✓	4	0	✓	2	0	✗	2	0	✗	0	0	✗
#30	2018-13325	GROW	176	12	2	0	✓	4	2	✓	1	1	✗	0	0	✗	0	0	✗
#31	2018-13326	BTX	135	9	2	0	N/A	4	2	N/A	2	2	N/A	0	0	N/A	0	0	N/A
#32	2018-13327	CCLAG	92	5	2	0	✓	2	1	✓	2	1	✓	0	0	✗	0	0	✗
#33	2018-13493	DaddyToken	344	40	22	0	✓	8	0	✗	2	0	✗	3	0	✗	internal error		
#34	2018-13533	ALUXToken	191	23	13	0	✓	8	0	✓	2	0	✓	1	0	✗	1	0	✗
#35	2018-13625	Krown	271	22	9	0	✓	1	0	✗	3	0	✓	0	0	✗	internal error		
#36	2018-13670	GFCB	103	14	11	0	✓	6	1	✓	3	1	✓	1	0	✗	0	0	✗
#37	2018-13695	CTest7	301	17	8	0	✓	0	0	✗	0	0	✗	0	0	✗	0	0	✗
#38	2018-13698	Play2LivePromo	131	8	7	0	✓	7	0	✓	7	0	✓	5	0	✗	5	0	✗
#39	2018-13703	CERB_Coin	262	17	8	0	✓	5	0	✓	2	0	✗	2	1	✗	0	0	✗
#40	2018-13722	HYIPToken	410	8	3	0	✓	2	0	✓	2	0	✓	0	0	✗	internal error		
#41	2018-13777	RRToken	166	8	3	0	✓	2	0	✓	2	0	✓	0	0	✗	0	0	✗
#42	2018-13778	CGCToken	224	13	6	0	✓	4	0	✓	4	0	✓	1	0	✗	1	0	✗
#43	2018-13779	YLCToken	180	17	11	0	✓	5	0	✓	6	0	✓	0	0	✗	0	0	✗
#44	2018-13782	ENTR	171	17	10	0	✓	4	0	✓	2	0	✓	2	0	✗	0	0	✗
#45	2018-13783	JiucaiToken	271	19	11	0	✓	6	0	✓	4	0	✓	0	0	✗	internal error		
#46	2018-13836	XRC	119	22	7	0	✓	5	0	✗	3	0	△	3	1	✓	timeout (> 3 days)		
#47	2018-14001	SKT	152	19	10	0	✓	4	0	✗	3	0	△	3	0	✓	0	0	✗
#48	2018-14002	MP3	83	12	4	0	✓	2	0	✗	2	0	△	2	1	✗	timeout (> 3 days)		
#49	2018-14003	WMC	200	15	6	0	✓	3	0	✗	2	0	△	3	0	✓	1	0	✗
#50	2018-14004	GLB	299	40	8	0	✓	5	0	✓	1	0	△	0	0	✗	0	0	✗
#51	2018-14005	Xmc	255	29	11	0	✓	8	0	✓	1	0	△	3	0	△	0	0	✗
#52	2018-14006	NGT	249	27	13	0	✓	1	0	✗	5	0	△	0	0	✗	timeout (> 3 days)		
#53	2018-14063	TRCT	178	9	1	0	✓	1	0	✓	1	0	✓	4	2	✓	0	0	✗
#54	2018-14084	MKCB	273	17	10	0	✓	5	0	✓	4	0	✗	2	0	✗	1	0	✗
#55	2018-14086	SCO	107	16	14	0	✓	7	2	✓	5	2	✗	0	0	✗	0	0	✗
#56	2018-14087	EUC	174	15	7	0	✓	4	0	✗	4	0	✗	0	0	✗	0	0	✗
#57	2018-14089	Virgo_ZodiacToken	208	30	20	0	✓	12	0	✓	5	0	✓	14	0	✓	0	0	✗
#58	2018-14576	SunContract	194	12	4	0	✓	1	0	✓	0	0	✗	0	0	✗	0	0	✗
#59	2018-17050	AI	141	8	3	0	✓	1	0	✓	1	0	✓	0	0	✗	0	0	✗
#60	2018-18665	NXX	79	7	5	0	✓	4	0	✓	4	0	✓	0	0	✗	0	0	✗
Total					12493	976	492 2 △: 0 ✗: 0	240 13 △: 0 ✗: 17	171 14 △: 15 ✗: 23	94 10 △: 1 ✗: 46	14 0 △: 0 ✗: 42								

기존 취약점 검출기와 성능 비교

No.	CVE ID	Name	LOC	#Q	VERISmart			OSIRIS [7]			OYENTE [9], [26]			MYTHRIL [8]			MANTICORE [10]		
					#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE
#1	2018-10299	BEC	299	6	2	0	✓	0	0	✗	1	0	△	2	0	✓	0	0	✗
#2	2018-10376	SMT	294	22	13	0	✓	1	0	✓	2	0	✗	1	0	✗	timeout (> 3 days)		
#3	2018-10468	UET	146	27	14	0	✓	9	0	✗	8	0	✓	5	0	✓			
#4	2018-10706	SCA	404	48	33	0	✓	9	0	✗	4	0	△	2	0	✗	internal error		
#5	2018-11239	HXG	102	11	7	0	✓	6	0	✓	2	0	✗	3	0	✓			
#6	2018-11411	DimonCoin	126	15	7	0	✓	5	0	✗	5	0	✓	5	0	✓	2	0	✓
#7	2018-11429	ATL	165	9	4	0	✓	3	0	✓	2	0	△	0	0	✗	3	0	✓
#8	2018-11446	GRX	434	39	24	2	✓	8	2	✗	12	4	✗	4	2	✗	internal error		
#9	2018-11561	EETHER	146	10	5	0	✓	4	0	✓	2	0	△	2	0	✓			
#10	2018-11687	BTCR	99	20	4	0	✓	2	0	✓	2	0	△	3	2	✗	0	0	✗
#11	2018-12070	SEC	269	40	8	0	✓	6	0	✓	4	0	✗	3	1	✗	0	0	✗
#12	2018-12230	RMC	161	9	5	0	✓	3	0	✓	5	0	✓	0	0	✗	0	0	✗
#13	2018-13113	ETT	142	9	2	0	N/A	4	2	N/A	2	2	N/A	0	0	N/A	0	0	N/A
#14	2018-13126	MoxyOnePresale	301	5	3	0	✓	0	0	✗	0	0	✗	0	0	✗	0	0	✗
#15	2018-13127	DSPX	238	6	4	0	✓	3	0	✓	3	0	△	1	0	✗	0	0	✗
#16	2018-13128	ETY	193	10	4	0	✓	3	0	✓	3	0	△	0	0	✗	0	0	✗
#17	2018-13129	SPX	276	9	6	0	✓	5	0	✓	3	0	△	1	0	✗	internal error		
#18	2018-13131	SpadePreSale	312	4	3	0	✓	0	0	✗	0	0	✗	0	0	✗			

			VERISmart			OSIRIS [43]			OYENTE [9, 34]			MYTHRIL [7]			MANTICORE [2]		
			#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE
Total			12493	976	✓: 58 △: 0 ✗: 0	492	2	✓: 41 △: 0 ✗: 17	171	14	✓: 20 △: 15 ✗: 23	94	10	✓: 10 △: 1 ✗: 46	14	0	✓: 2 △: 0 ✗: 42

#29	2018-13230	DSN	171	17	10	0	✓	4	0	✓	2	0	✗	2	0	✗	0	0	✗
#30	2018-13325	GROW	176	12	2	0	✓	4	2	✓	1	1	✗	0	0	✗	0	0	✗
#31	2018-13326	BTX	135	9	2	0	N/A	4	2	N/A	2	2	N/A	0	0	N/A	0	0	N/A
#32	2018-13327	CCLAG	92	5	2	0	✓	2	1	✓	2	1	✓	0	0	✗	0	0	✗
#33	2018-13493	DaddyToken	344	40	22	0	✓	8	0	✗	2	0	✗	3	0	✗	internal error		
#34	2018-13533	ALUXToken	191	23	13	0	✓	8	0	✓	2	0	✓	1	0	✗			
#35	2018-13625	Krown	271	22	9	0	✓	1	0	✗	3	0	✓	0	0	✗	internal error		
#36	2018-13670	GFCB	103	14	11	0	✓	6	1	✓	3	1	✓	1	0	✗			
#37	2018-13695	CTest7	301	17	8	0	✓	0	0	✗	0	0	✗	0	0	✗	0	0	✗
#38	2018-13698	Play2LivePromo	131	8	7	0	✓	7	0	✓	7	0	✓	5	0	✗	5	0	✗
#39	2018-13703	CERB_Coin	262	17	8	0	✓	5	0	✓	2	0	✗	2	1	✗	0	0	✗
#40	2018-13722	HYIPToken	410	8	3	0	✓	2	0	✓	2	0	✓	0	0	✗	internal error		
#41	2018-13777	RRToken	166	8	3	0	✓	2	0	✓	2	0	✓	0	0	✗			
#42	2018-13778	CGCToken	224	13	6	0	✓	4	0	✓	4	0	✓	1	0	✗	1	0	✗
#43	2018-13779	YLCToken	180	17	11	0	✓	5	0	✓	6	0	✓	0	0	✗	0	0	✗
#44	2018-13782	ENTR	171	17	10	0	✓	4	0	✓	2	0	✓	2	0	✗	0	0	✗
#45	2018-13783	JiucanToken	271	19	11	0	✓	6	0	✓	4	0	✓	0	0	✗	internal error		
#46	2018-13836	XRC	119	22	7	0	✓	5	0	✗	3	0	△	3	1	✓			
#47	2018-14001	SKT	152	19	10	0	✓	4	0	✗	3	0	△	3	0	✓	timeout (> 3 days)		
#48	2018-14002	MP3	83	12	4	0	✓	2	0	✗	2	0	△	2	1	✗			
#49	2018-14003	WMC	200	15	6	0	✓	3	0	✗	2	0	△	3	0	✓	1	0	✗
#50	2018-14004	GLB	299	40	8	0	✓	5	0	✓	1	0	△	0	0	✗	0	0	✗
#51	2018-14005	Xmc	255	29	11	0	✓	8	0	✓	1	0	△	3	0	△	0	0	✗
#52	2018-14006	NGT	249	27	13	0	✓	1	0	✗	5	0	△	0	0	✗	timeout (> 3 days)		
#53	2018-14063	TRCT	178	9	1	0	✓	1	0	✓	1	0	✓	4	2	✓			
#54	2018-14084	MKCB	273	17	10	0	✓	5	0	✓	4	0	✗	2	0	✗	1	0	✗
#55	2018-14086	SCO	107	16	14	0	✓	7	2	✓	5	2	✗	0	0	✗	0	0	✗
#56	2018-14087	EUC	174	15	7	0	✓	4	0	✗	4	0	✗	0	0	✗	0	0	✗
#57	2018-14089	Virgo_ZodiacToken	208	30	20	0	✓	12	0	✓	5	0	✓	14	0	✓	0	0	✗
#58	2018-14576	SunContract	194	12	4	0	✓	1	0	✓	0	0	✗	0	0	✗	0	0	✗
#59	2018-17050	AI	141	8	3	0	✓	1	0	✓	1	0	✓	0	0	✗	0	0	✗
#60	2018-18665	NXX	79	7	5	0	✓	4	0	✓	4	0	✓	0	0	✗	0	0	✗
Total			12493	976	492	2	✓: 58 △: 0 ✗: 0	240	13	✓: 41 △: 0 ✗: 17	171	14	✓: 20 △: 15 ✗: 23	94	10	✓: 10 △: 1 ✗: 46	14	0	✓: 2 △: 0 ✗: 42

기존 취약점 검출기와 성능 비교

No.	CVE ID	Name	LOC	#Q	VERISMAART			OSIRIS [7]			OYENTE [9], [26]			MYTHRIL [8]			MANTICORE [10]		
					#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE
#1	2018-10299	BEC	299	6	2	0	✓	0	0	✗	1	0	△	2	0	✓	0	0	✗
#2	2018-10376	SMT	294	22	13	0	✓	1	0	✓	2	0	✗	1	0	✗	timeout (> 3 days)		
#3	2018-10468	UET	146	27	14	0	✓	9	0	✗	8	0	✓	5	0	✓			
#4	2018-10706	SCA	404	48	33	0	✓	9	0	✗	4	0	△	2	0	✗	internal error		
#5	2018-11239	HXG	102	11	7	0	✓	6	0	✓	2	0	✗	3	0	✓			
#6	2018-11411	DimonCoin	126	15	7	0	✓	5	0	✗	5	0	✓	5	0	✓	2	0	✓
#7	2018-11429	ATL						3	0	✓	2	0	△	0	0	✗	3	0	✓
#8	2018-11446	GRX						8	2	✗	12	4	✗	4	2	✗	internal error		
#9	2018-11561	EET						4	0	✓	2	0	△	2	0	✓			
#10	2018-11687	BTC						2	0	✓	2	0	△	3	2	✗	0	0	✗
#11	2018-12070	SEC						6	0	✓	4	0	✗	3	1	✗	0	0	✗
#12	2018-12230	RMC						3	0	✓	5	0	✓	0	0	✗	0	0	✗
#13	2018-13113	ETT						4	2	N/A	2	2	N/A	0	0	N/A	0	0	N/A
#14	2018-13126	Mox						0	0	✗	0	0	✗	0	0	✗	0	0	✗
#15	2018-13127	DSP						3	0	✓	3	0	△	1	0	✗	0	0	✗
#16	2018-13128	ETY						3	0	✓	3	0	△	0	0	✗	0	0	✗
#17	2018-13129	SPX						5	0	✓	3	0	△	1	0	✗	internal error		
#18	2018-13131	SpadePreSale	312	4	3	0	✓	0	0	✗	0	0	✗	0	0	✗			

정확도: 99.5%
검출률: 100%

			VERISMAART			OSIRIS [43]			OYENTE [9, 34]			MYTHRIL [7]			MANTICORE [2]		
			#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE
Total	12493	976	492	2	✓: 58	240	13	✓: 41	171	14	✓: 20	94	10	✓: 10	14	0	✓: 2
					△: 0			△: 0			△: 15			△: 1			△: 0
					✗: 0			✗: 17			✗: 23			✗: 46			✗: 42

#29	2018-13230	DSN	171	17	10	0	✓	4	0	✓	2	0	✗	2	0	✗	0	0	✗
#30	2018-13325	GROW	176	12	2	0	✓	4	2	✓	1	1	✗	0	0	✗	0	0	✗
#31	2018-13326	BTX	135	9	2	0	N/A	4	2	N/A	2	2	N/A	0	0	N/A	0	0	N/A
#32	2018-13327	CCLAG	92	5	2	0	✓	2	1	✓	2	1	✓	0	0	✗	0	0	✗
#33	2018-13493	DaddyToken	344	40	22	0	✓	8	0	✗	2	0	✗	3	0	✗	internal error		
#34	2018-13533	ALUXToken	191	23	13	0	✓	8	0	✓	2	0	✓	1	0	✗	1	0	✗
#35	2018-13625	Krown	271	22	9	0	✓	1	0	✗	3	0	✓	0	0	✗	internal error		
#36	2018-13670	GFCB	103	14	11	0	✓	6	1	✓	3	1	✓	1	0	✗	0	0	✗
#37	2018-13695	CTest7	301	17	8	0	✓	0	0	✗	0	0	✗	0	0	✗	0	0	✗
#38	2018-13698	Play2LivePromo	131	8	7	0	✓	7	0	✓	7	0	✓	5	0	✗	5	0	✗
#39	2018-13703	CERB_Coin	262	17	8	0	✓	5	0	✓	2	0	✗	2	1	✗	0	0	✗
#40	2018-13722	HYIPToken	410	8	3	0	✓	2	0	✓	2	0	✓	0	0	✗	internal error		
#41	2018-13777	RRToken	166	8	3	0	✓	2	0	✓	2	0	✓	0	0	✗	0	0	✗
#42	2018-13778	CGCToken	224	13	6	0	✓	4	0	✓	4	0	✓	1	0	✗	1	0	✗
#43	2018-13779	YLCToken	180	17	11	0	✓	5	0	✓	6	0	✓	0	0	✗	0	0	✗
#44	2018-13782	ENTR	171	17	10	0	✓	4	0	✓	2	0	✓	2	0	✗	0	0	✗
#45	2018-13783	JiucaiToken	271	19	11	0	✓	6	0	✓	4	0	✓	0	0	✗	internal error		
#46	2018-13836	XRC	119	22	7	0	✓	5	0	✗	3	0	△	3	1	✓	timeout (> 3 days)		
#47	2018-14001	SKT	152	19	10	0	✓	4	0	✗	3	0	△	3	0	✓	0	0	✗
#48	2018-14002	MP3	83	12	4	0	✓	2	0	✗	2	0	△	2	1	✗	timeout (> 3 days)		
#49	2018-14003	WMC	200	15	6	0	✓	3	0	✗	2	0	△	3	0	✓	1	0	✗
#50	2018-14004	GLB	299	40	8	0	✓	5	0	✓	1	0	△	0	0	✗	0	0	✗
#51	2018-14005	Xmc	255	29	11	0	✓	8	0	✓	1	0	△	3	0	△	0	0	✗
#52	2018-14006	NGT	249	27	13	0	✓	1	0	✗	5	0	△	0	0	✗	timeout (> 3 days)		
#53	2018-14063	TRCT	178	9	1	0	✓	1	0	✓	1	0	✓	4	2	✓	0	0	✗
#54	2018-14084	MKCB	273	17	10	0	✓	5	0	✓	4	0	✗	2	0	✗	1	0	✗
#55	2018-14086	SCO	107	16	14	0	✓	7	2	✓	5	2	✗	0	0	✗	0	0	✗
#56	2018-14087	EUC	174	15	7	0	✓	4	0	✗	4	0	✗	0	0	✗	0	0	✗
#57	2018-14089	Virgo_ZodiacToken	208	30	20	0	✓	12	0	✓	5	0	✓	14	0	✓	0	0	✗
#58	2018-14576	SunContract	194	12	4	0	✓	1	0	✓	0	0	✗	0	0	✗	0	0	✗
#59	2018-17050	AI	141	8	3	0	✓	1	0	✓	1	0	✓	0	0	✗	0	0	✗
#60	2018-18665	NXX	79	7	5	0	✓	4	0	✓	4	0	✓	0	0	✗	0	0	✗
Total			12493	976	492	2	✓:58 △: 0 ✗: 0	240	13	✓:41 △: 0 ✗:17	171	14	✓:20 △:15 ✗:23	94	10	✓:10 △: 1 ✗:46	14	0	✓: 2 △: 0 ✗:42

기존 취약점 검출기와 성능 비교

No.	CVE ID	Name	LOC	#Q	VERISMA			OSIRIS [7]			OYENTE [9], [26]			MYTHRIL [8]			MANTICORE [10]		
					#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE
#1	2018-10299	BEC	299	6	2	0	✓	0	0	✗	1	0	△	2	0	✓	0	0	✗
#2	2018-10376	SMT	294	22	13	0	✓	1	0	✓	2	0	✗	1	0	✗	timeout (> 3 days)		
#3	2018-10468	UET	146	27	14	0	✓	9	0	✗	8	0	✓	5	0	✓			
#4	2018-10706	SCA	404	48	33	0	✓	9	0	✗	4	0	△	2	0	✗	internal error		
#5	2018-11239	HXG	102	11	7	0	✓	6	0	✓	2	0	✗	3	0	✓			
#6	2018-11411	DimonCoin	126	15	7	0	✓	5	0	✗	5	0	✓	5	0	✓	3	0	✓
#7	2018-11429	ATL						3	0	✓	2	0	△						
#8	2018-11446	GRX						8	2	✗	12	4	✗						
#9	2018-11561	EET						4	0	✓	2	0	△						
#10	2018-11687	BTC						2	0	✓	2	0	△						
#11	2018-12070	SEC						6	0	✓	4	0	✗						
#12	2018-12230	RMC						3	0	✓	5	0	△						
#13	2018-13113	ETT						4	2	N/A	2	2	N/A						
#14	2018-13126	Mox						0	0	✗	0	0	✗						
#15	2018-13127	DSP						3	0	✓	3	0	△						
#16	2018-13128	ETY						3	0	✓	3	0	△						
#17	2018-13129	SPX						5	0	✓	3	0	△						
#18	2018-13131	SpadePreSale	312	4	3	0	✓	0	0	✗	0	0	✗	0	0	✗	internal error		

정확도: 99.5%
검출률: 100%

정확도: < 94.6%
검출률: < 70.7%

					VERISMA			OSIRIS [43]			OYENTE [9, 34]			MYTHRIL [7]			MANTICORE [2]		
					#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE	#Alarm	#FP	CVE
Total					12493	976	✓: 58 △: 0 ✗: 0	492	2	✓: 41 △: 0 ✗: 17	171	14	✓: 20 △: 15 ✗: 23	94	10	✓: 10 △: 1 ✗: 46	14	0	✓: 2 △: 0 ✗: 42
#29	2018-13230	DSN	171	17	10	0	✓	4	0	✓	2	0	✗	2	0	✗	0	0	✗
#30	2018-13325	GROW	176	12	2	0	✓	4	2	✓	1	1	✗	0	0	✗	0	0	✗
#31	2018-13326	BTX	135	9	2	0	N/A	4	2	N/A	2	2	N/A	0	0	N/A	0	0	N/A
#32	2018-13327	CCLAG	92	5	2	0	✓	2	1	✓	2	1	✓	0	0	✗	0	0	✗
#33	2018-13493	DaddyToken	344	40	22	0	✓	8	0	✗	2	0	✗	3	0	✗	internal error		
#34	2018-13533	ALUXToken	191	23	13	0	✓	8	0	✓	2	0	✓	1	0	✗			
#35	2018-13625	Krown	271	22	9	0	✓	1	0	✗	3	0	✓	0	0	✗	internal error		
#36	2018-13670	GFCB	103	14	11	0	✓	6	1	✓	3	1	✓	1	0	✗			
#37	2018-13695	CTest7	301	17	8	0	✓	0	0	✗	0	0	✗	0	0	✗	0	0	✗
#38	2018-13698	Play2LivePromo	131	8	7	0	✓	7	0	✓	7	0	✓	5	0	✗	5	0	✗
#39	2018-13703	CERB_Coin	262	17	8	0	✓	5	0	✓	2	0	✗	2	1	✗	0	0	✗
#40	2018-13722	HYIPToken	410	8	3	0	✓	2	0	✓	2	0	✓	0	0	✗	internal error		
#41	2018-13777	RRToken	166	8	3	0	✓	2	0	✓	2	0	✓	0	0	✗			
#42	2018-13778	CGCToken	224	13	6	0	✓	4	0	✓	4	0	✓	1	0	✗	1	0	✗
#43	2018-13779	YLCToken	180	17	11	0	✓	5	0	✓	6	0	✓	0	0	✗	0	0	✗
#44	2018-13782	ENTR	171	17	10	0	✓	4	0	✓	2	0	✓	2	0	✗	0	0	✗
#45	2018-13783	JiucanToken	271	19	11	0	✓	6	0	✓	4	0	✓	0	0	✗	internal error		
#46	2018-13836	XRC	119	22	7	0	✓	5	0	✗	3	0	△	3	1	✓			
#47	2018-14001	SKT	152	19	10	0	✓	4	0	✗	3	0	△	3	0	✓	timeout (> 3 days)		
#48	2018-14002	MP3	83	12	4	0	✓	2	0	✗	2	0	△	2	1	✗			
#49	2018-14003	WMC	200	15	6	0	✓	3	0	✗	2	0	△	3	0	✓	1	0	✗
#50	2018-14004	GLB	299	40	8	0	✓	5	0	✓	1	0	△	0	0	✗	0	0	✗
#51	2018-14005	Xmc	255	29	11	0	✓	8	0	✓	1	0	△	3	0	△	0	0	✗
#52	2018-14006	NGT	249	27	13	0	✓	1	0	✗	5	0	△	0	0	✗	timeout (> 3 days)		
#53	2018-14063	TRCT	178	9	1	0	✓	1	0	✓	1	0	✓	4	2	✓			
#54	2018-14084	MKCB	273	17	10	0	✓	5	0	✓	4	0	✗	2	0	✗	1	0	✗
#55	2018-14086	SCO	107	16	14	0	✓	7	2	✓	5	2	✗	0	0	✗	0	0	✗
#56	2018-14087	EUC	174	15	7	0	✓	4	0	✗	4	0	✗	0	0	✗	0	0	✗
#57	2018-14089	Virgo_ZodiacToken	208	30	20	0	✓	12	0	✓	5	0	✓	14	0	✓	0	0	✗
#58	2018-14576	SunContract	194	12	4	0	✓	1	0	✓	0	0	✗	0	0	✗	0	0	✗
#59	2018-17050	AI	141	8	3	0	✓	1	0	✓	1	0	✓	0	0	✗	0	0	✗
#60	2018-18665	NXX	79	7	5	0	✓	4	0	✓	4	0	✓	0	0	✗	0	0	✗
Total					12493	976	✓: 58 △: 0 ✗: 0	492	2	✓: 41 △: 0 ✗: 17	171	14	✓: 20 △: 15 ✗: 23	94	10	✓: 10 △: 1 ✗: 46	14	0	✓: 2 △: 0 ✗: 42

기존 취약점 검증기와 성능 비교

No.	LOC	#Q	VERISmart			SMTChecker [12]			ZEUS [11]
			#Alarm	#FP	Verified	#Alarm	#FP	Verified	Verified
#1	42	3	0	0	✓	3	3	✗	✗
#2	78	2	1	0	✓	2	1	✗	✗
#3	75	7	2	0	✓	7	5	✗	✗
#4	70	7	0	0	✓	7	7	✗	✗
#5	103	8	0	0	✓	6	6	✗	✗
#6	141	5	2	0	✓	internal error			✗
#7	74	6	1	0	✓	6	5	✗	✗
#8	84	6	0	0	✓	4	4	✗	✗
#9	82	6	0	0	✓	6	6	✗	✗
#10	99	2	1	0	✓	internal error			✗
#11	171	15	9	0	✓	internal error			✗
#12	139	7	0	0	✓	internal error			✗
#13	139	7	0	0	✓	internal error			✗
#14	139	7	0	0	✓	internal error			✗
#15	139	7	0	0	✓	internal error			✗
#16	141	16	10	0	✓	internal error			✗
#17	153	5	0	0	✓	internal error			✗
#18	139	7	0	0	✓	internal error			✗
#19	113	4	0	0	✓	4	4	✗	✗
#20	40	3	0	0	✓	3	3	✗	✗
#21	59	3	0	0	✓	internal error			✗
#22	28	3	1	0	✓	1	0	✓	✗
#23	19	3	0	0	✓	3	3	✗	✗
#24	457	30	13	6	✗	internal error			✗
#25	17	3	0	0	✓	3	3	✗	✗
Total	2741	172	40	6	✓:24 ✗: 1	55	50	✓: 1 ✗: 12	✓: 0 ✗:25

VeriSmart 핵심 차별점

- 트랜잭션 불변 성질 (Transaction invariant) 자동 추론

```
1  contract Netkoin {
2      mapping (address => uint) public balance;
3      uint public totalSupply;
4
5      constructor (uint initialSupply) {
6          totalSupply = initialSupply;
7          balance[msg.sender] = totalSupply;
8      }
9
10     function transfer (address to, uint value) public
11     returns (bool) {
12         require (balance[msg.sender] >= value);
13         balance[msg.sender] -= value;
14         balance[to] += value;
15         return true;
16     }
17
18     function burn (uint value) public returns (bool) {
19         require (balance[msg.sender] >= value);
20         balance[msg.sender] -= value;
21         totalSupply -= value;
22         return true;
23     }
24 }
```

VeriSmart 핵심 차별점

- 트랜잭션 불변 성질 (Transaction invariant) 자동 추론

```
1 contract Netkoin {
2     mapping (address => uint) public balance;
3     uint public totalSupply;
4
5     constructor (uint initialSupply) {
6         totalSupply = initialSupply;
7         balance[msg.sender] = totalSupply;
8     }
9
10    function transfer (address to, uint value) public
11    returns (bool) {
12        require (balance[msg.sender] >= value);
13        balance[msg.sender] -= value;
14        balance[to] += value;
15        return true;
16    }
17
18    function burn (uint value) public returns (bool) {
19        require (balance[msg.sender] >= value);
20        balance[msg.sender] -= value;
21        totalSupply -= value;
22        return true;
23    }
24 }
```

$\text{totalSupply} = \sum \text{balance}$

VeriSmart 핵심 차별점

- 트랜잭션 불변 성질 (Transaction invariant) 자동 추론

```
1 contract Netkoin {
2   mapping (address => uint) public balance;
3   uint public totalSupply;
4
5   constructor (uint initialSupply) {
6     totalSupply = initialSupply;
7     balance[msg.sender] = totalSupply;
8   }
9
10  function transfer (address to, uint value) public
11  returns (bool) {
12    require (balance[msg.sender] >= value);
13    balance[msg.sender] -= value;
14    balance[to] += value;
15    return true;
16  }
17
18  function burn (uint value) public returns (bool) {
19    require (balance[msg.sender] >= value);
20    balance[msg.sender] -= value;
21    totalSupply -= value;
22    return true;
23  }
24 }
```

$\text{totalSupply} = \sum \text{balance}$

$\text{totalSupply} = \sum \text{balance}$

VeriSmart 핵심 차별점

- 트랜잭션 불변 성질 (Transaction invariant) 자동 추론

```
1 contract Netkoin {
2   mapping (address => uint) public balance;
3   uint public totalSupply;
4
5   constructor (uint initialSupply) {
6     totalSupply = initialSupply;
7     balance[msg.sender] = totalSupply;
8   }
9
10  function transfer (address to, uint value) public
11  returns (bool) {
12    require (balance[msg.sender] >= value);
13    balance[msg.sender] -= value;
14    balance[to] += value;
15    return true;
16  }
17
18  function burn (uint value) public returns (bool) {
19    require (balance[msg.sender] >= value);
20    balance[msg.sender] -= value;
21    totalSupply -= value;
22    return true;
23  }
24 }
```

$\text{totalSupply} = \sum \text{balance}$

$\text{totalSupply} = \sum \text{balance}$

$\text{totalSupply} = \sum \text{balance}$

VeriSmart 핵심 차별점

- 트랜잭션 불변 성질 (Transaction invariant) 자동 추론

```
1 contract Netkoin {
2   mapping (address => uint) public balance;
3   uint public totalSupply;
4
5   constructor (uint initialSupply) {
6     totalSupply = initialSupply;
7     balance[msg.sender] = totalSupply;
8   }
9
10  function transfer (address to, uint value) public
11  returns (bool) {
12    require (balance[msg.sender] >= value);
13    balance[msg.sender] -= value;
14    balance[to] += value;
15    return true;
16  }
17
18  function burn (uint value) public returns (bool) {
19    require (balance[msg.sender] >= value);
20    balance[msg.sender] -= value;
21    totalSupply -= value;
22    return true;
23  }
24 }
```

$\text{totalSupply} = \sum \text{balance}$

$\text{totalSupply} = \sum \text{balance}$

$\text{totalSupply} = \sum \text{balance}$

$\text{totalSupply} = \sum \text{balance}$

VeriSmart 핵심 차별점

- 트랜잭션 불변 성질 (Transaction invariant) 자동 추론

```
1 contract Netkoin {
2   mapping (address => uint) public balance;
3   uint public totalSupply;
4
5   constructor (uint initialSupply) {
6     totalSupply = initialSupply;
7     balance[msg.sender] = totalSupply;
8   }
9
10  function transfer (address to, uint value) public
11  returns (bool) {
12    require (balance[msg.sender] >= value);
13    balance[msg.sender] -= value;
14    balance[to] += value;
15    return true;
16  }
17
18  function burn (uint value) public returns (bool) {
19    require (balance[msg.sender] >= value);
20    balance[msg.sender] -= value;
21    totalSupply -= value;
22    return true;
23  }
24 }
```

$\text{totalSupply} = \sum \text{balance}$

$\text{totalSupply} = \sum \text{balance}$

$\text{totalSupply} = \sum \text{balance}$

$\text{totalSupply} = \sum \text{balance}$

$\text{totalSupply} = \sum \text{balance}$

VeriSmart 핵심 차별점

- 트랜잭션의 불변 성질을 이용한 안전성 증명

```
require (balance[msg.sender] >= value);  
balance[msg.sender] -= value;  
totalSupply -= value;
```

assert (totalSupply >= value)

$\text{totalSupply} = \sum \text{balance}$	... transaction invariant
$\geq \text{balance}[\text{msg.sender}]$	... def. of $\sum \text{balance}$
$\geq \text{value}$	... assumption (require)

VeriSmart 핵심 차별점

- 트랜잭션의 불변 성질을 이용한 안전성 증명

```
require (balance[msg.sender] >= value);  
balance[msg.sender] -= value;  
totalSupply -= value;
```

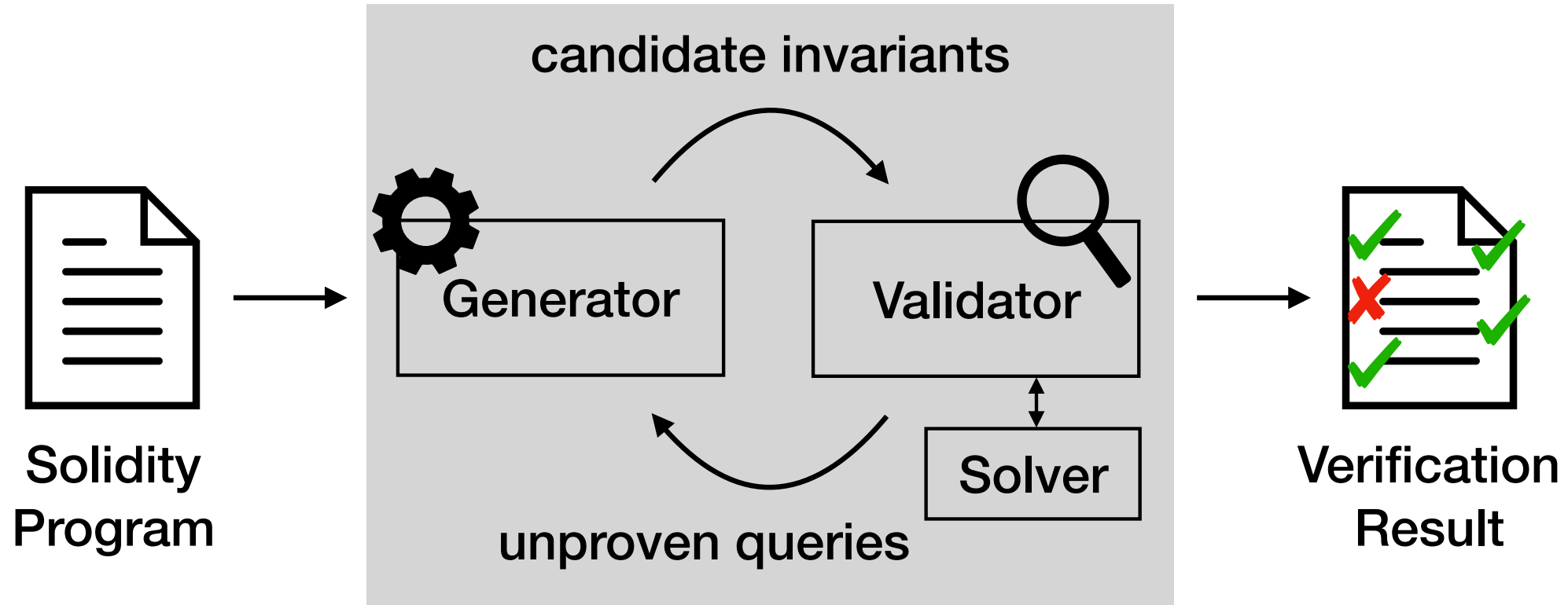
assert (totalSupply >= value)

totalSupply = $\sum$ balance	... transaction invariant
$\geq$ balance[msg.sender]	... def. of $\sum$ balance
$\geq$ value	... assumption (require)

기존 취약점 검출기 / 검증기들은 불변 성질 추론을 못하여 FN / FP 발생

VeriSmart 검증 알고리즘

- Invariant Generator: 트랜잭션 불변 성질을 추론 시도
- Validator: 추론된 불변 성질을 이용하여 안전성 검증 시도



SmarTest: 오류 검출기

```
1 contract SocialChain {
2     uint totalSupply;
3     mapping(address=>uint) balance;
4     mapping(address=>mapping(address=>uint)) allowance;
5
6     constructor (uint initialSupply) {
7         totalSupply = initialSupply;
8         balance[msg.sender] = initialSupply;
9     }
10
11    function transfer (address to, uint value)
12    public returns(bool) {
13        require (balance[msg.sender] >= value);
14        balance[msg.sender] -= value;
15        balance[to] += value;
16        return true;
17    }
18
19    function approve (address spender, uint value)
20    public returns(bool) {
21        allowance[msg.sender][spender] = value;
22        return true;
23    }
24
25    function transferFrom (address from, address to,
26        uint value) public returns (bool) {
27        require (balance[from] >= value);
28        require (balance[to] + value > balance[to]);
29        require (allowance[from][msg.sender] >= value);
30        balance[from] -= value;
31        balance[to] += value;
32        allowance[from][msg.sender] += value;
33        return true;
34    }
35 }
```

safe

safe

unsafe (may overflow)

SmarTest: 오류 검출기

```
1 contract SocialChain {
2     uint totalSupply;
3     mapping(address=>uint) balance;
4     mapping(address=>mapping(address=>uint)) allowance;
5
6     constructor (uint initialSupply) {
7         totalSupply = initialSupply;
8         balance[msg.sender] = initialSupply;
9     }
10
11    function transfer (address to, uint value)
12    public returns(bool) {
13        require (balance[msg.sender] >= value);
14        balance[msg.sender] -= value;
15        balance[to] += value;
16        return true;
17    }
18
19    function approve (address spender, uint value)
20    public returns(bool) {
21        allowance[msg.sender][spender] = value;
22        return true;
23    }
24
25    function transferFrom (address from, address to,
26        uint value) public returns (bool) {
27        require (balance[from] >= value);
28        require (balance[to] + value > balance[to]);
29        require (allowance[from][msg.sender] >= value);
30        balance[from] -= value;
31        balance[to] += value;
32        allowance[from][msg.sender] += value;
33        return true;
34    }
35 }
```

오류 시나리오

with msg.sender = A
constructor(0x8800...00)
↓ with msg.sender = A
approve(B, 0x8100..00)
↓ with msg.sender = B
transferFrom(A,C,0x7f00..00)

unsafe (may overflow)

기호 실행 (Symbolic Execution)

1

$x: \alpha, y: \beta$
 $pc: true$

```
int double (int v) {  
    return 2*v;  
}
```

```
void testme(int x, int y) {
```

1

```
    z := double (y);
```

2

```
    if (z==x) {
```

3

```
        if (x>y+10) {
```

```
            4 Error;
```

```
        } else { 5 ...}
```

```
    }
```

6

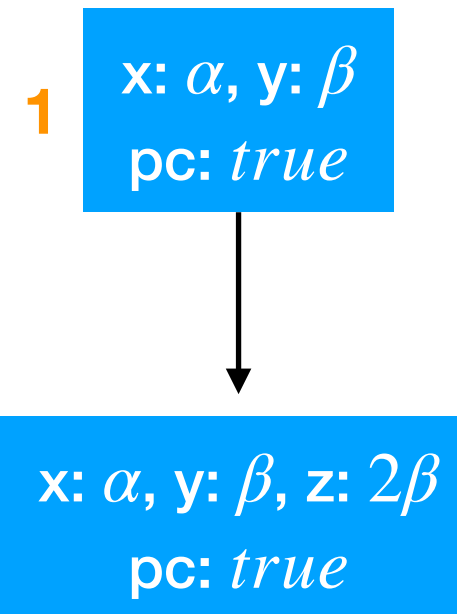
```
}
```

기호 실행 (Symbolic Execution)

```
int double (int v) {  
    return 2*v;  
}
```

```
void testme(int x, int y) {
```

```
1   z := double (y);  
2  
   if (z==x) {  
3       if (x>y+10) {  
4           Error;  
5       } else { ...}  
6   }
```



기호 실행 (Symbolic Execution)

```
int double (int v) {  
    return 2*v;  
}
```

```
void testme(int x, int y) {
```

```
1   z := double (y);
```

```
2   if (z==x) {
```

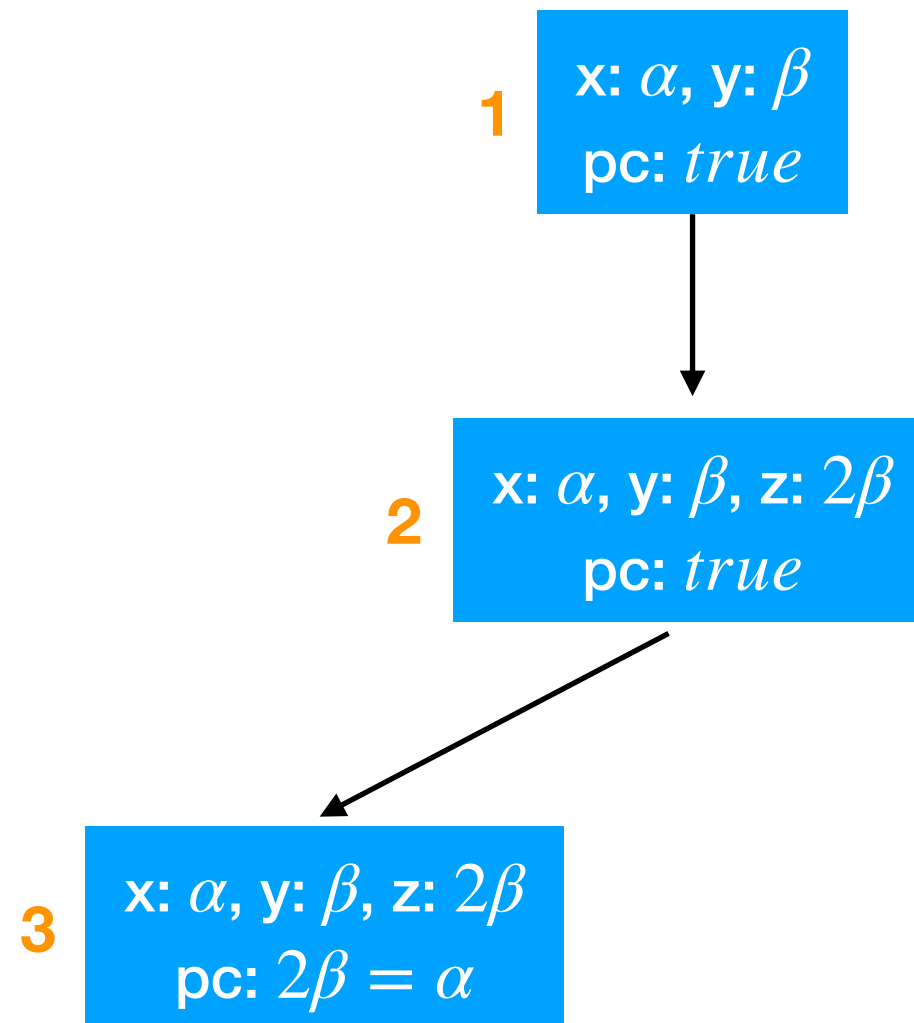
```
3       if (x>y+10) {
```

```
4         Error;
```

```
5       } else { ...}
```

```
6   }
```

```
6 }
```



기호 실행 (Symbolic Execution)

```
int double (int v) {  
    return 2*v;  
}
```

```
void testme(int x, int y) {
```

1 `z := double (y);`

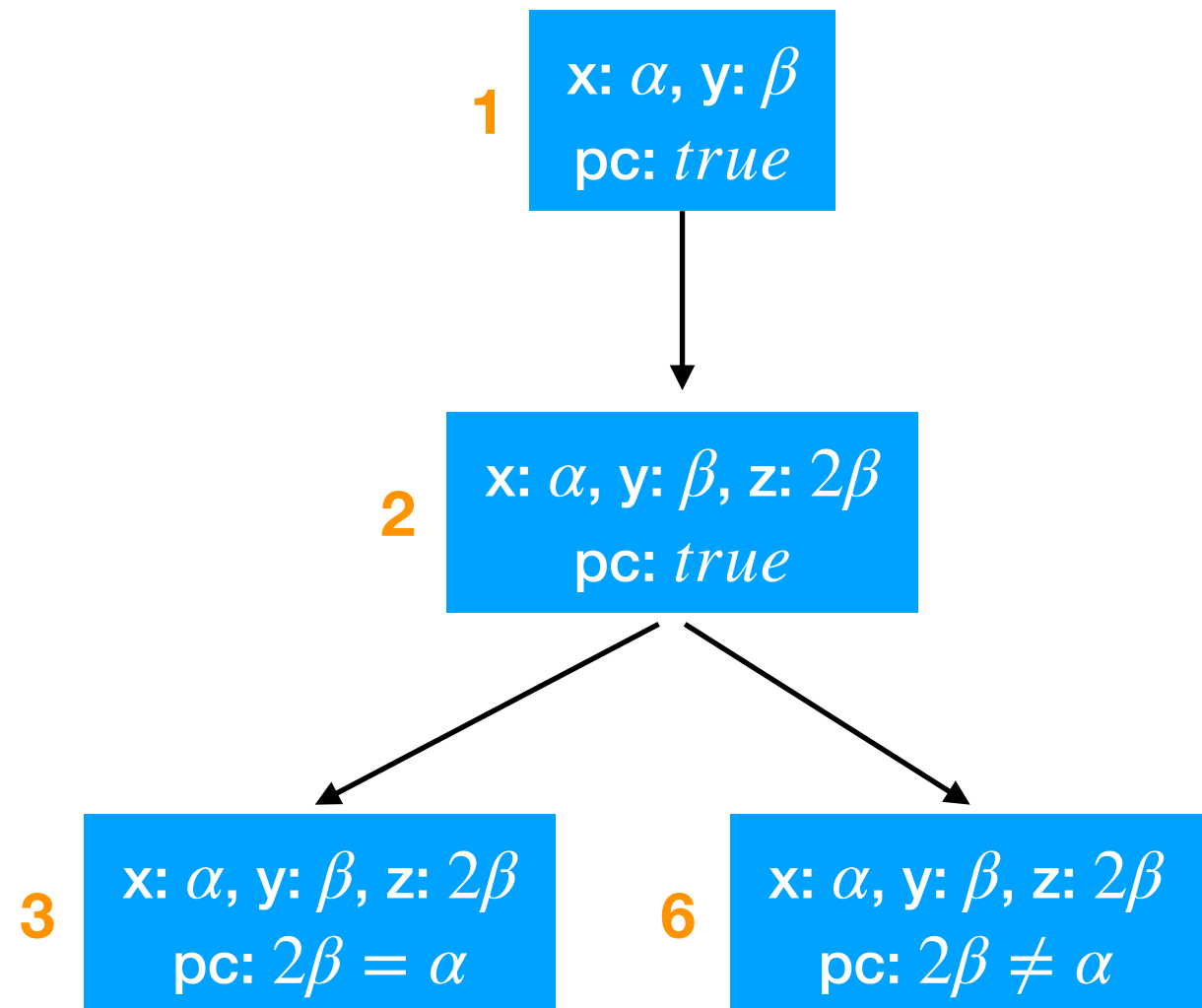
2 `if (z==x) {`

3 `if (x>y+10) {`

4 `Error;`

5 `} else { ...}`

6 `}`



기호 실행 (Symbolic Execution)

```
int double (int v) {  
    return 2*v;  
}
```

```
void testme(int x, int y) {
```

1 z := double (y);

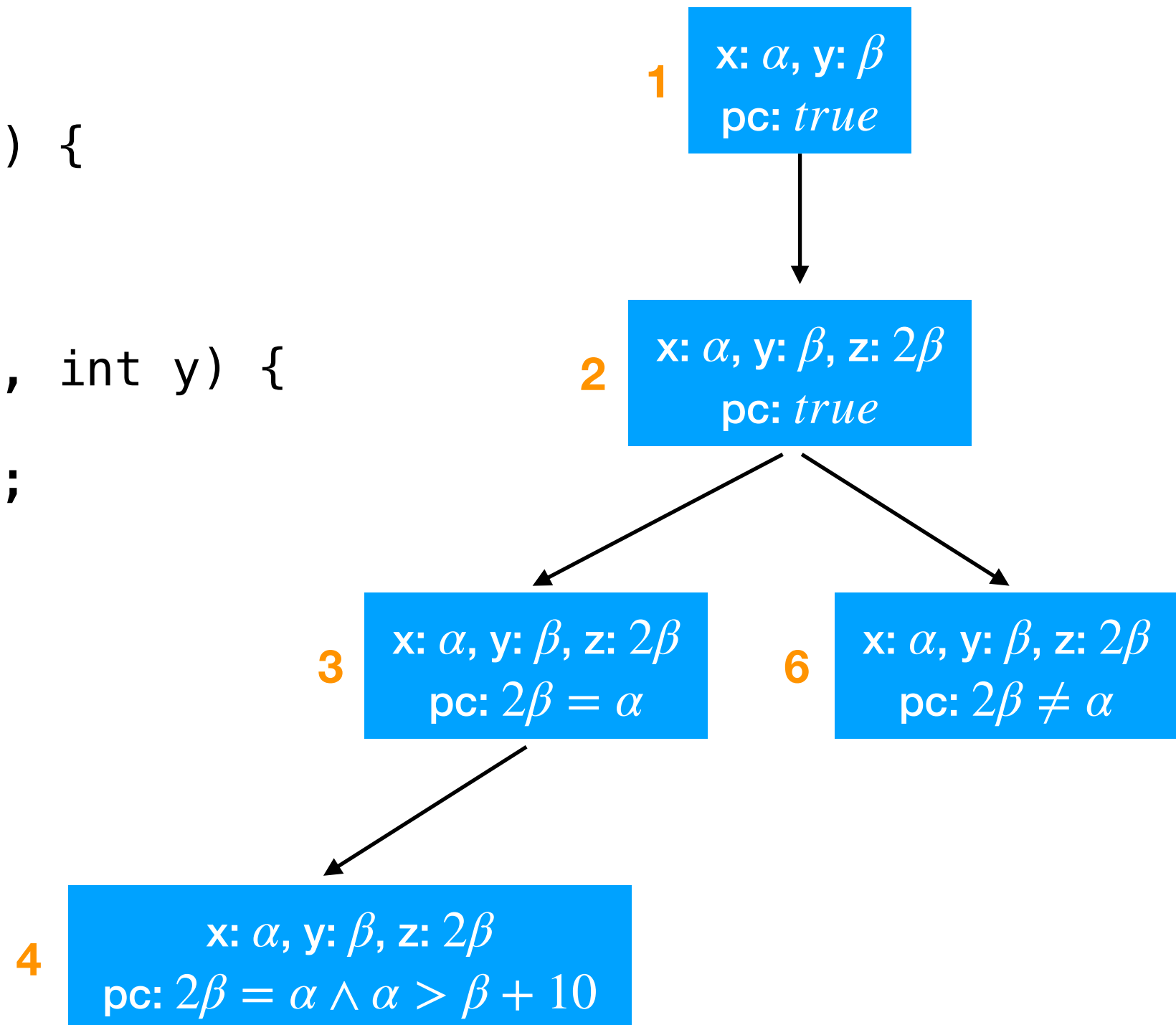
2 if (z==x) {

3 if (x>y+10) {

4 Error;

5 } else { ... }

6 }

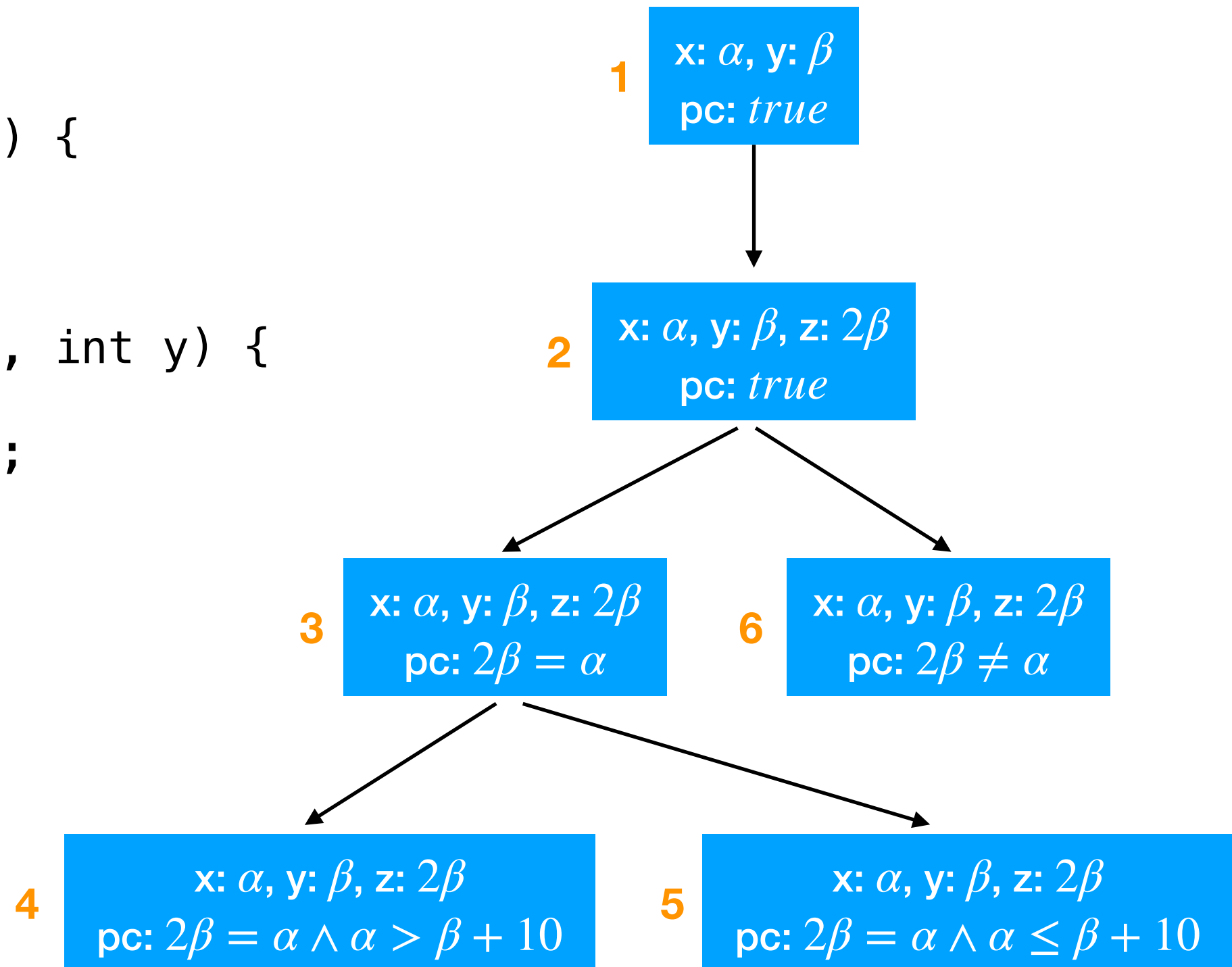


기호 실행 (Symbolic Execution)

```
int double (int v) {  
    return 2*v;  
}
```

```
void testme(int x, int y) {
```

```
1  z := double (y);  
2  if (z==x) {  
3      if (x>y+10) {  
4          Error;  
5      } else { ...}  
6  }
```



기호 실행 (Symbolic Execution)

```
int double (int v) {  
    return 2*v;  
}
```

$\alpha = 30, \beta = 15$

```
void testme(int x, int y) {
```

1
2
3
4
5
6

```
    z := double (y);  
    if (z==x) {  
        if (x>y+10) {  
            Error;  
        } else { ... }  
    }
```

SMT solver

4

$x: \alpha, y: \beta, z: 2\beta$
 $pc: 2\beta = \alpha \wedge \alpha > \beta + 10$

1

$x: \alpha, y: \beta$
 $pc: true$

2

$x: \alpha, y: \beta, z: 2\beta$
 $pc: true$

3

$x: \alpha, y: \beta, z: 2\beta$
 $pc: 2\beta = \alpha$

6

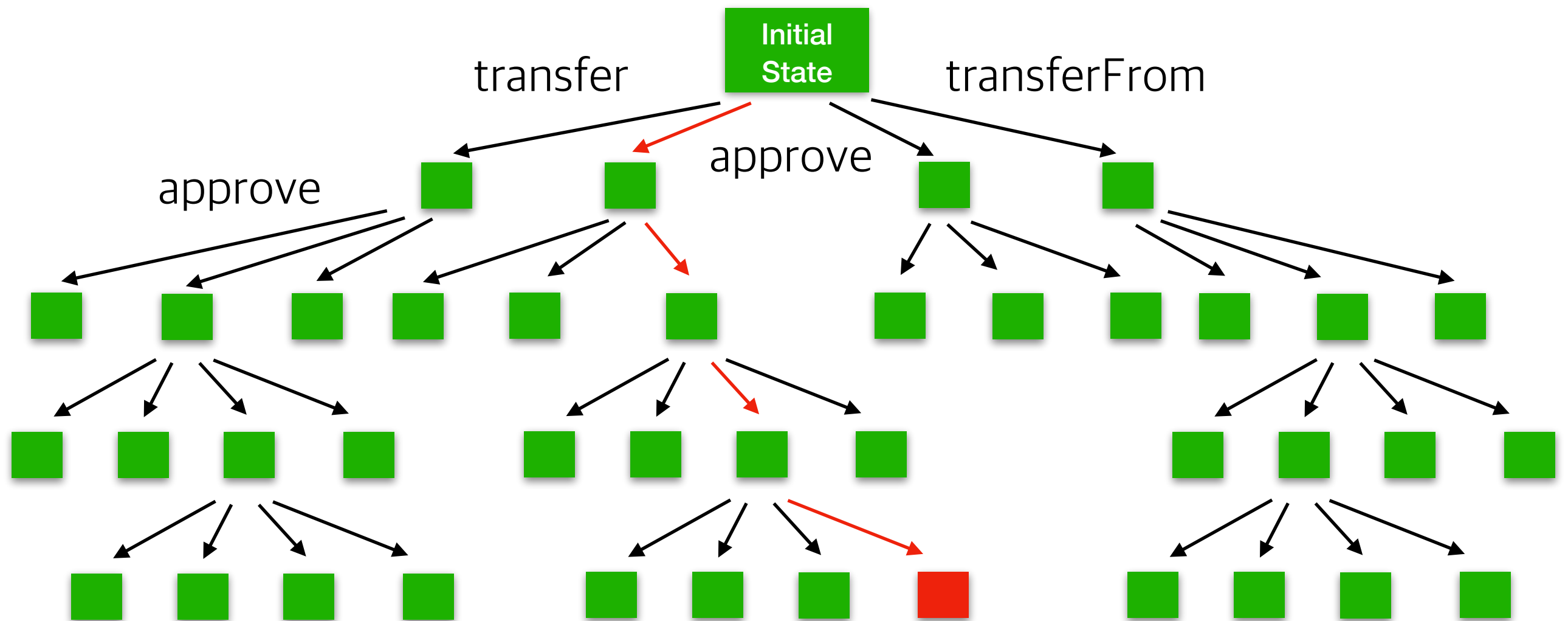
$x: \alpha, y: \beta, z: 2\beta$
 $pc: 2\beta \neq \alpha$

5

$x: \alpha, y: \beta, z: 2\beta$
 $pc: 2\beta = \alpha \wedge \alpha \leq \beta + 10$

Path Explosion

- 트랜잭션들이 만들어내는 경우의 수가 폭발



Language Model-guided Symbolic Execution

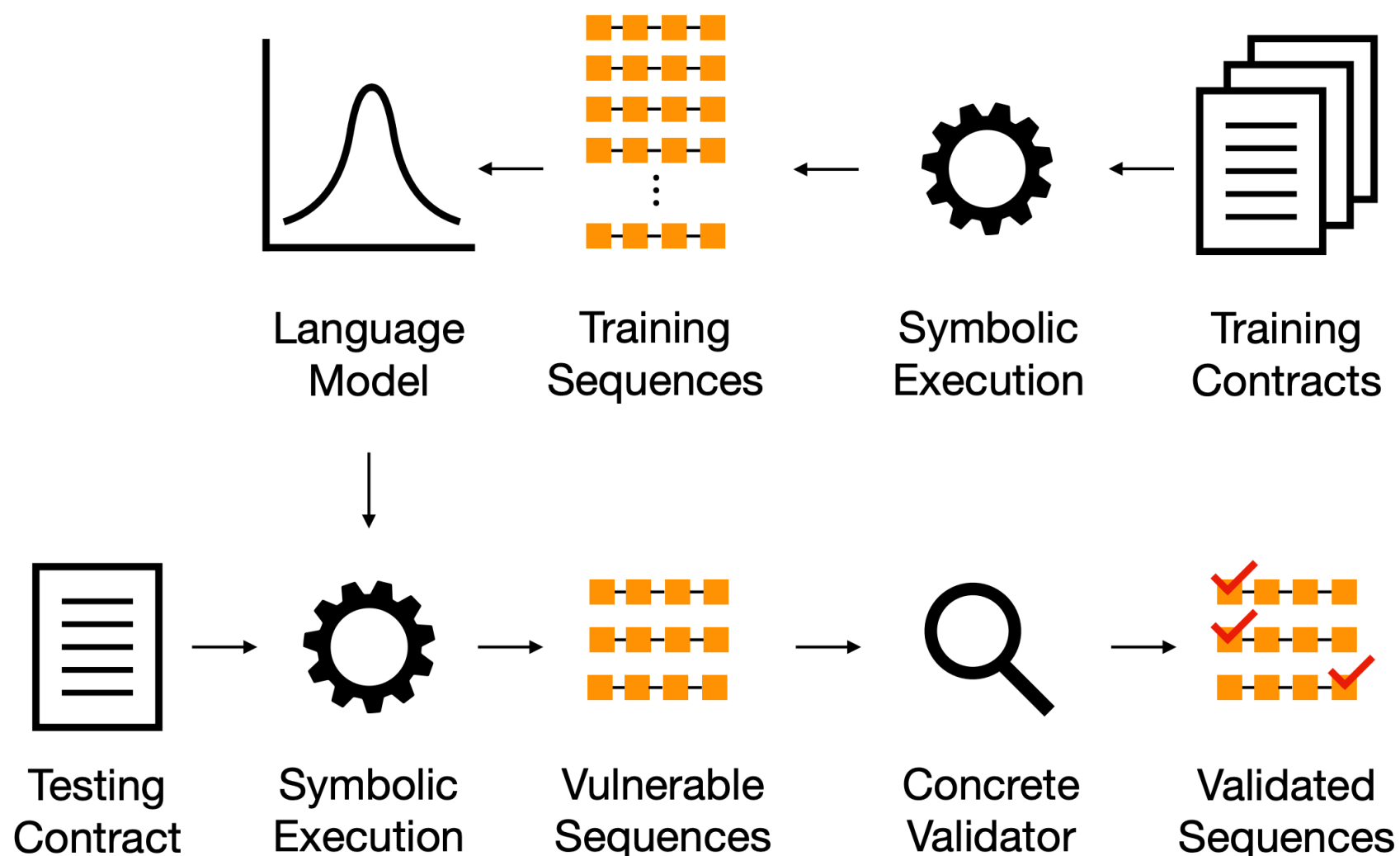
transfer $\longrightarrow$ approve $\longrightarrow$ transferFrom $\longrightarrow$... 80%

approve $\longrightarrow$ transferFrom $\longrightarrow$ transfer $\longrightarrow$... 20%

Language Model-guided Symbolic Execution

transfer → approve → transferFrom → ... 80%

approve → transferFrom → transfer → ... 20%



Performance

Tool	Integer Overflow	Division by Zero	Assertion Violation	ERC20 Violation	CVE Vulnerabilities
SmarTest	1982	203	77	654	219
Mythril (ConsenSys)	460	73	25	n/a	85
Manticore (Trail of Bits)	2	1	3	n/a	0

SmartFix: 오류 자동 수정기

```
1 contract SocialChain {
2     uint totalSupply;
3     mapping(address=>uint) balance;
4     mapping(address=>mapping(address=>uint)) allowance;
5
6     constructor (uint initialSupply) {
7         totalSupply = initialSupply;
8         balance[msg.sender] = initialSupply;
9     }
10
11    function transfer (address to, uint value)
12    public returns(bool) {
13        require (balance[msg.sender] >= value);
14        balance[msg.sender] -= value;
15        balance[to] += value;
16        return true;
17    }
18
19    function approve (address spender, uint value)
20    public returns(bool) {
21        allowance[msg.sender][spender] = value;
22        return true;
23    }
24
25    function transferFrom (address from, address to,
26        uint value) public returns (bool) {
27        require (balance[from] >= value);
28        require (balance[to] + value > balance[to]);
29        require (allowance[from][msg.sender] >= value);
30        balance[from] -= value;
31        balance[to] += value;
32        allowance[from][msg.sender] += value;
33        return true;
34    }
35 }
```

오류 시나리오

with msg.sender = A

constructor(0x8800...00)

↓ with msg.sender = A

approve(B, 0x8100..00)

↓ with msg.sender = B

transferFrom(A,C,0x7f00..00)

safe

unsafe (may overflow)

SmartFix: 오류 자동 수정기

```
1 contract SocialChain {
2     uint totalSupply;
3     mapping(address=>uint) balance;
4     mapping(address=>mapping(address=>uint)) allowance;
5
6     constructor (uint initialSupply) {
7         totalSupply = initialSupply;
8         balance[msg.sender] = initialSupply;
9     }
10
11    function transfer (address to, uint value)
12    public returns(bool) {
13        require (balance[msg.sender] >= value);
14        balance[msg.sender] -= value;
15        balance[to] += value;
16        return true;
17    }
18
19    function approve (address spender, uint value)
20    public returns(bool) {
21        allowance[msg.sender][spender] = value;
22        return true;
23    }
24
25    function transferFrom (address from, address to,
26        uint value) public returns (bool) {
27        require (balance[from] >= value);
28        require (balance[to] + value > balance[to]);
29        require (allowance[from][msg.sender] >= value);
30        balance[from] -= value;
31        balance[to] += value;
32        allowance[from][msg.sender] += value;
33        return true;
34    }
35 }
```

오류 시나리오

with msg.sender = A
constructor(0x8800...00)
↓ with msg.sender = A
approve(B, 0x8100..00)
↓ with msg.sender = B
transferFrom(A,C,0x7f00..00)

+ = should be - = 패치

unsafe (may overflow)

SmartFix 목표: 취약점을 자동으로 안전하게 수정

CVE-2018-11411

SmartFix

Line 6 : Replace <= by >=
Line 7 : Replace <= by >=
Line 8 : Replace > by <

```
1  function transferFrom (address from, address to, uint value) returns (bool success) {
2      if (value == 0) return false;
3      uint fromBalance = balance[from];
4      uint allowance = allowed[from][msg.sender];
5
6      bool sufficientFunds = fromBalance <= value;
7      bool sufficientAllowance = allowance <= value;
8      bool overflowed = balance[to] + value > balance[to];
9
10     if(sufficientFunds && sufficientAllowance && !overflowed) {
11         balance[to] += value;                // overflow
12         balance[from] -= value;              // underflow
13         allowed[from][msg.sender] -= value; // underflow
14         return true;
15     }
16     else {return false;}
17 }
```

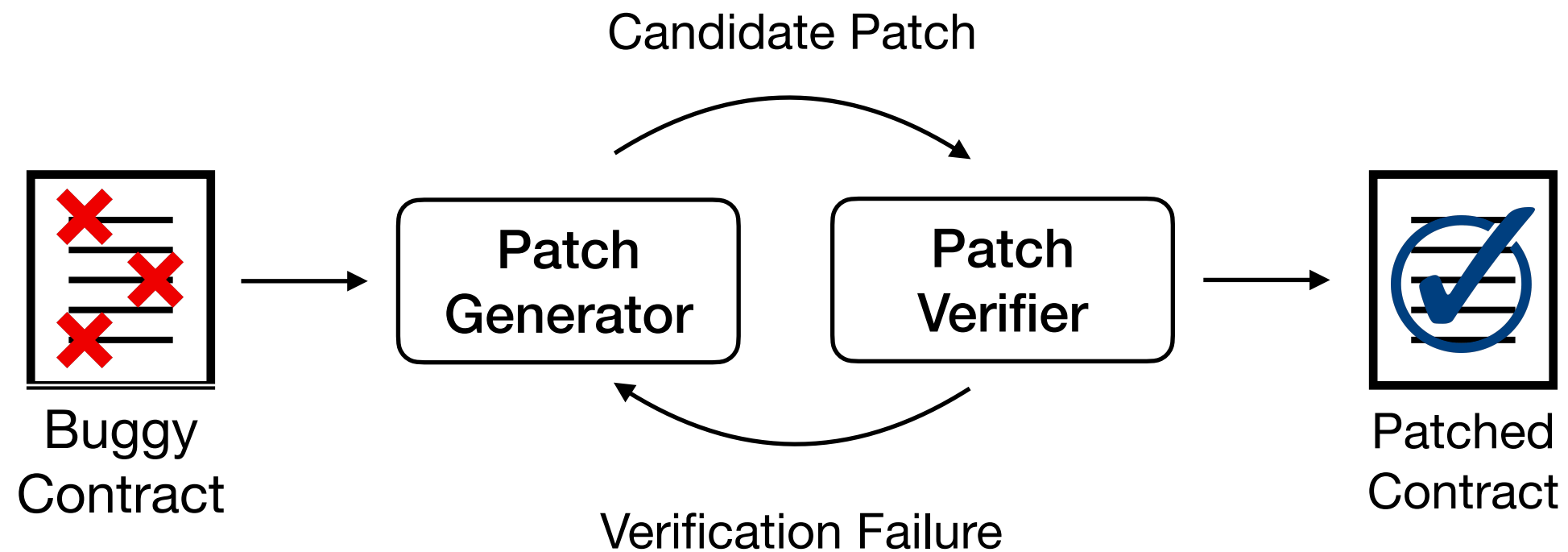
기존 기술: 단순한 패치만 가능

```
1  function transferFrom (address from, address to, uint value) returns (bool success) {
2      if (value == 0) return false;
3      uint fromBalance = balance[from];
4      uint allowance = allowed[from][msg.sender];
5
6      bool sufficientFunds = fromBalance <= value;
7      bool sufficientAllowance = allowance <= value;
8      bool overflowed = safeAdd(balance[to],value) > balance[to];
9
10     if(sufficientFunds && sufficientAllowance && !overflowed) {
11         balance[to] = safeAdd(balance[to],value);
12         balance[from] = safeSub(balance[from],value);
13         allowed[from][msg.sender] = safeSub(allowed[from][msg.sender],value);
14         return true;
15     }
16     else {return false;}
17 }
```

sGuard [IEEE S&P '21], SmartShield, Elysium:
Runtime check 삽입에만 의존

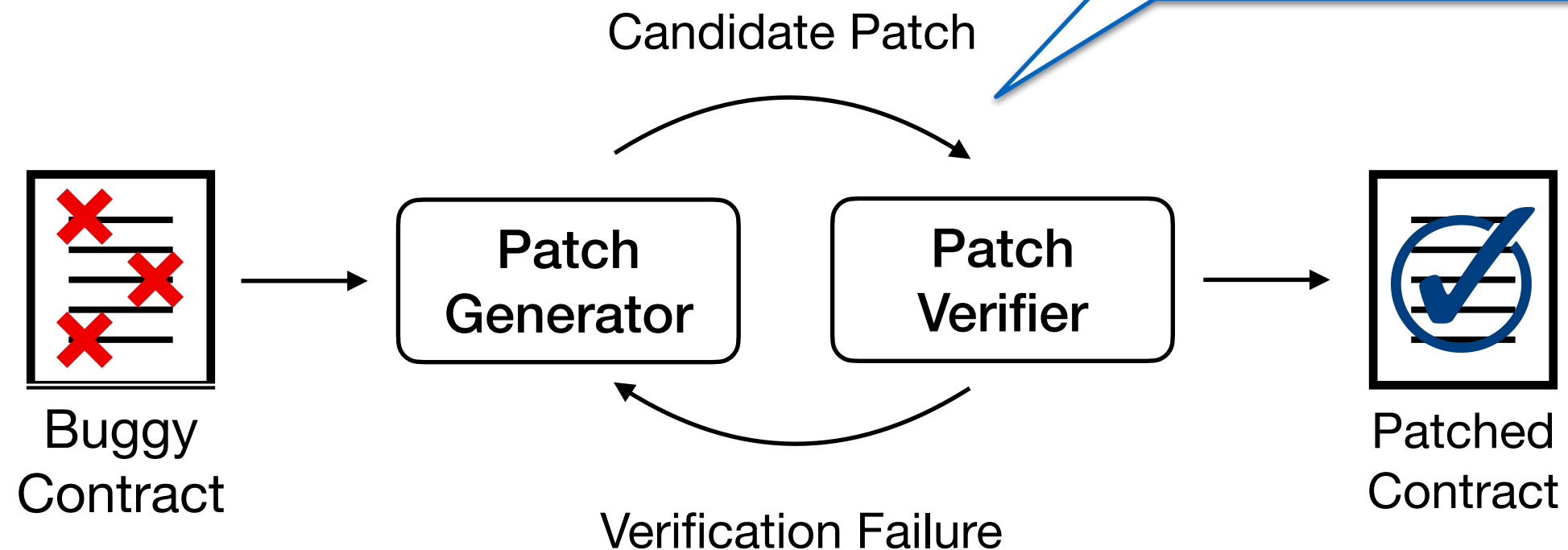
Approach

- (패치 후보 나열; 패치 후보 검증)*



Approach

- (패치 후보 나열; 패치 후보 검증)*



Performance

Bug Type	#Bug	SmartFix		sGuard [IEEE S&P '21]	
		Succ. Rate	Accuracy	Succ. Rate	Accuracy
IO	229	93.9%	98.6%	60.8%	100%
RE	52	90.2%	100.0%	87.9%	87.9%
TX	12	100.0%	100.0%	100.0%	100.0%
EL	138	57.8%	94.0%	n/a	n/a
SU	53	70.6%	90.0%	n/a	n/a
IO+RE+TX	293	93.5%	98.9%	65.5%	97.1%

마무리

- 스마트 컨트랙트는 배포 전 안전성 검증이 필수
- 목표: 안전한 스마트 컨트랙트 개발을 돕기 위한 **검증, 테스트, 수정 기술**
 - **VeriSmart**: 스마트 컨트랙트 검증기
 - **SmarTest**: 스마트 컨트랙트 테스트 도구
 - **SmartFix**: 스마트 컨트랙트 수정 도구

소스코드: <https://github.com/kupl/VeriSmart-public>

벤치마크: <https://github.com/kupl/VeriSmart-benchmarks>

감사합니다!